

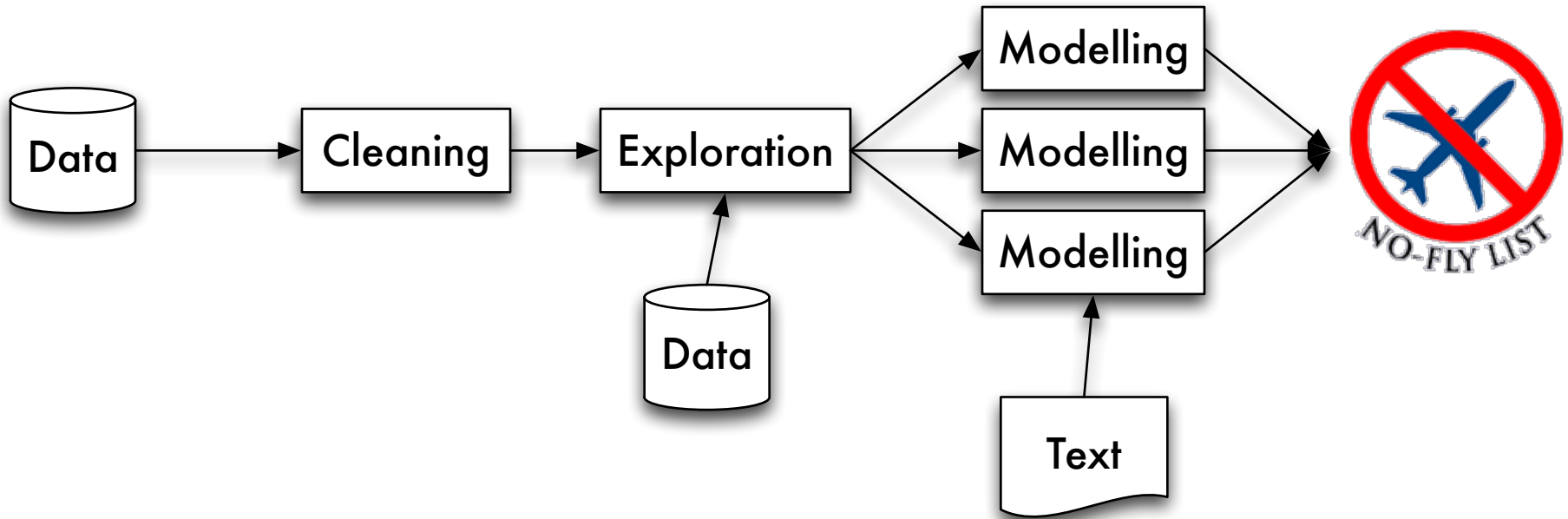
# Power to the points: Local certificates for clustering



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**University of Utah**

**Joint work with Parasaran Raman**

# Data Mining Pipeline

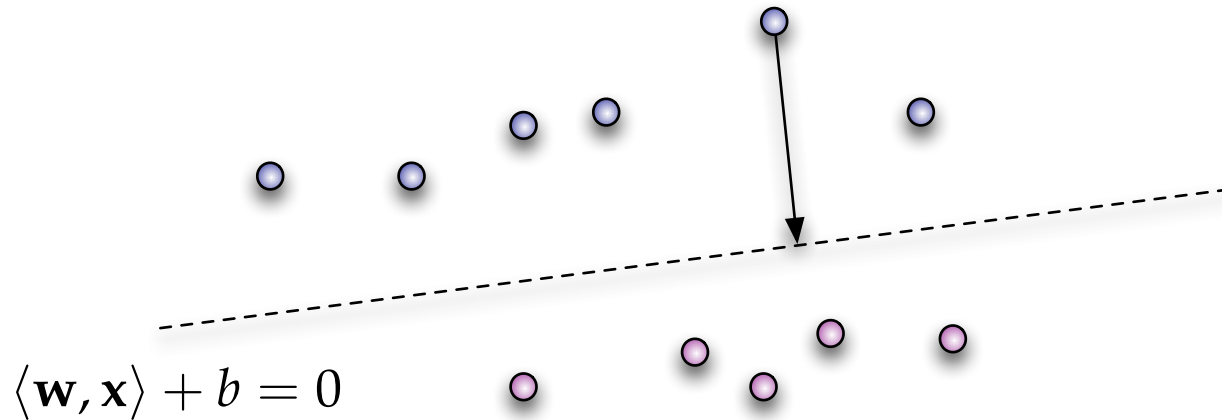


Learning algorithms ensure (global) quality of inference process

But what about the (local) labels assigned to data ?

Can we find LOCAL and SUCCINCT certificates that validate correctness of data labels ?

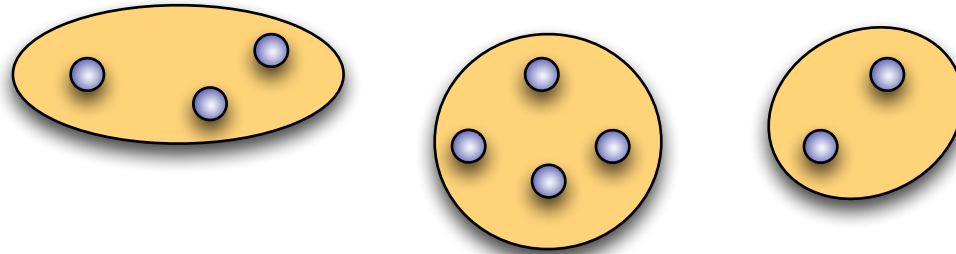
# Local Validation in Classification



**Platt scaling (P99):**  $p(y = 1 | \mathbf{x}, \mathbf{w}, b) = \frac{1}{\exp(A(\langle \mathbf{w}, \mathbf{x} \rangle + b) + B)}$

Parameters are estimated using ML

# Clustering Data



Group objects into meaningful clusters

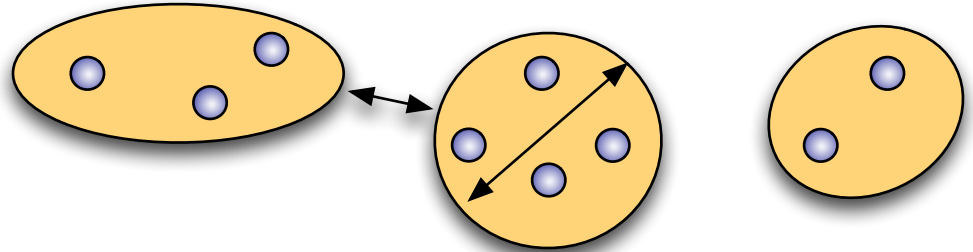
Different methods produce different answers

- k-means/medoids, HAC, spectral clustering, subspace clustering, correlation clustering, information bottleneck, ...

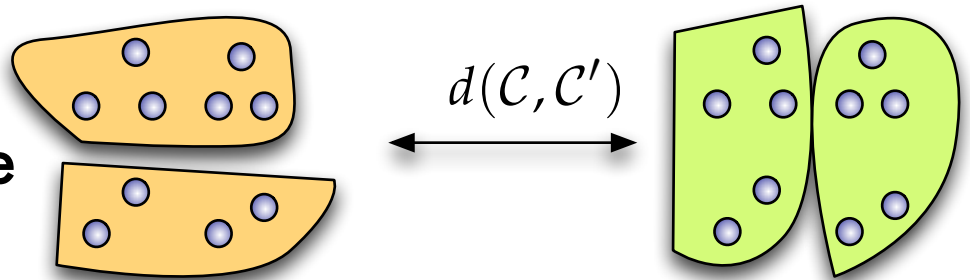
How do we know if an answer is good ?

# Validating Clusterings

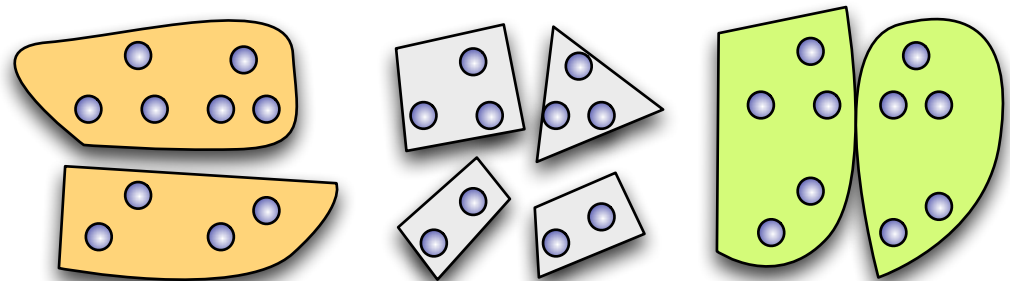
Internal validation:  
intra- vs inter-cluster  
distance



External validation:  
compare to a reference  
clustering



Relative validation/  
stability:  
compare different runs  
of algorithm



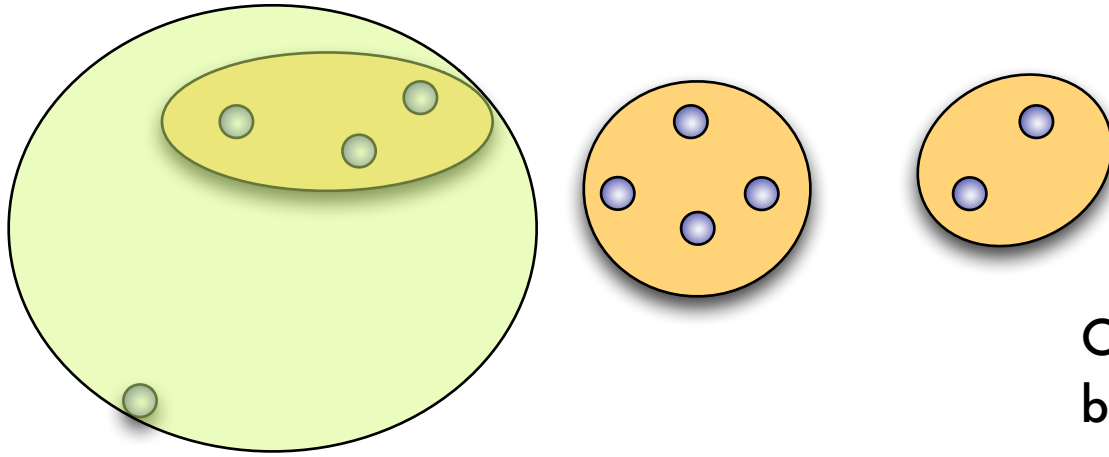
# Power to the points

Given a clustering of data, determine confidence scores for the label assigned to a point.

Desiderata:

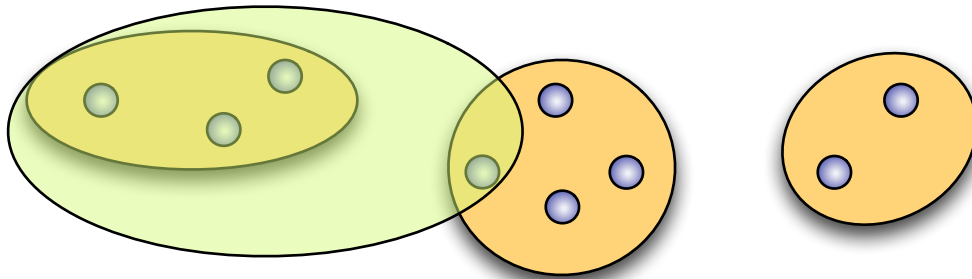
1. Data-independent scale.
2. Agnostic to the method by which the clustering was made.
3. Works for a single clustering...
4. but can be used to compare different clusterings.

# Outlier Detection vs Local Validation



$$\min_{S \subset P, |S| \geq (1-\epsilon)|P|} \min_{\mathcal{C}(S)} f(\mathcal{C})$$

Outlier changes cost function  
but not the structure of the answer



Locally unstable points change the  
structure of the answer, but not the cost

# Power to the points

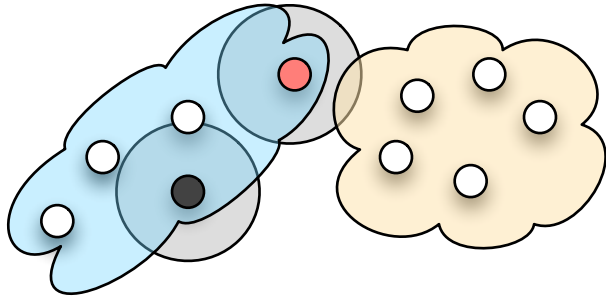
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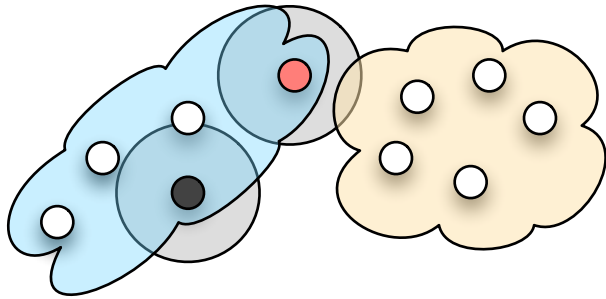


# Regions of influence



**A point should be in a cluster if its region of influence overlaps the cluster region of influence**

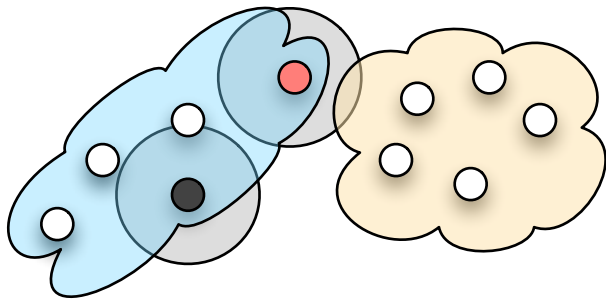
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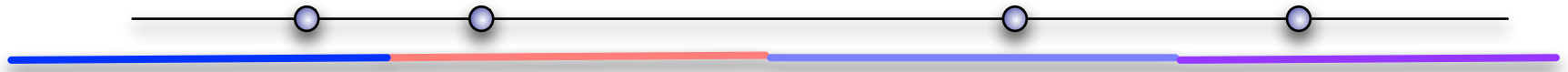
To estimate a point's affinity for a cluster, add it as a singleton "cluster" and see how much area it "steals" from neighboring clusters

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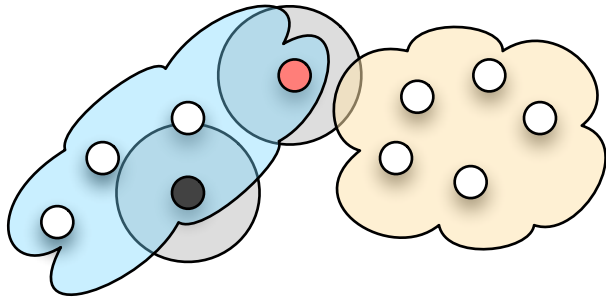


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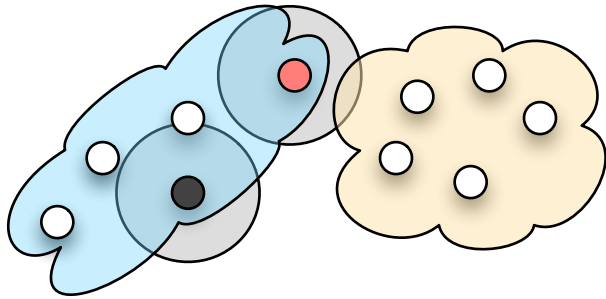


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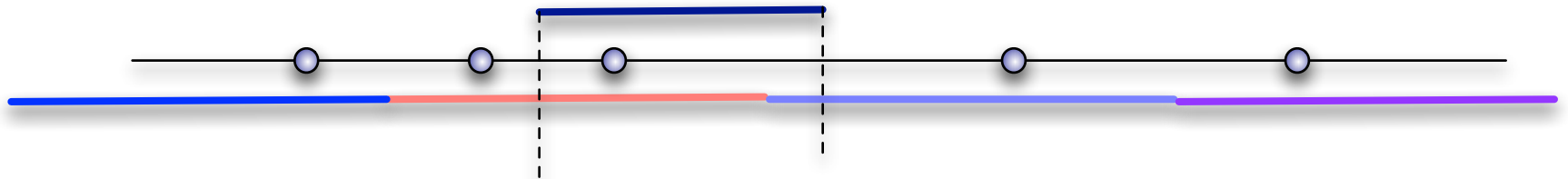


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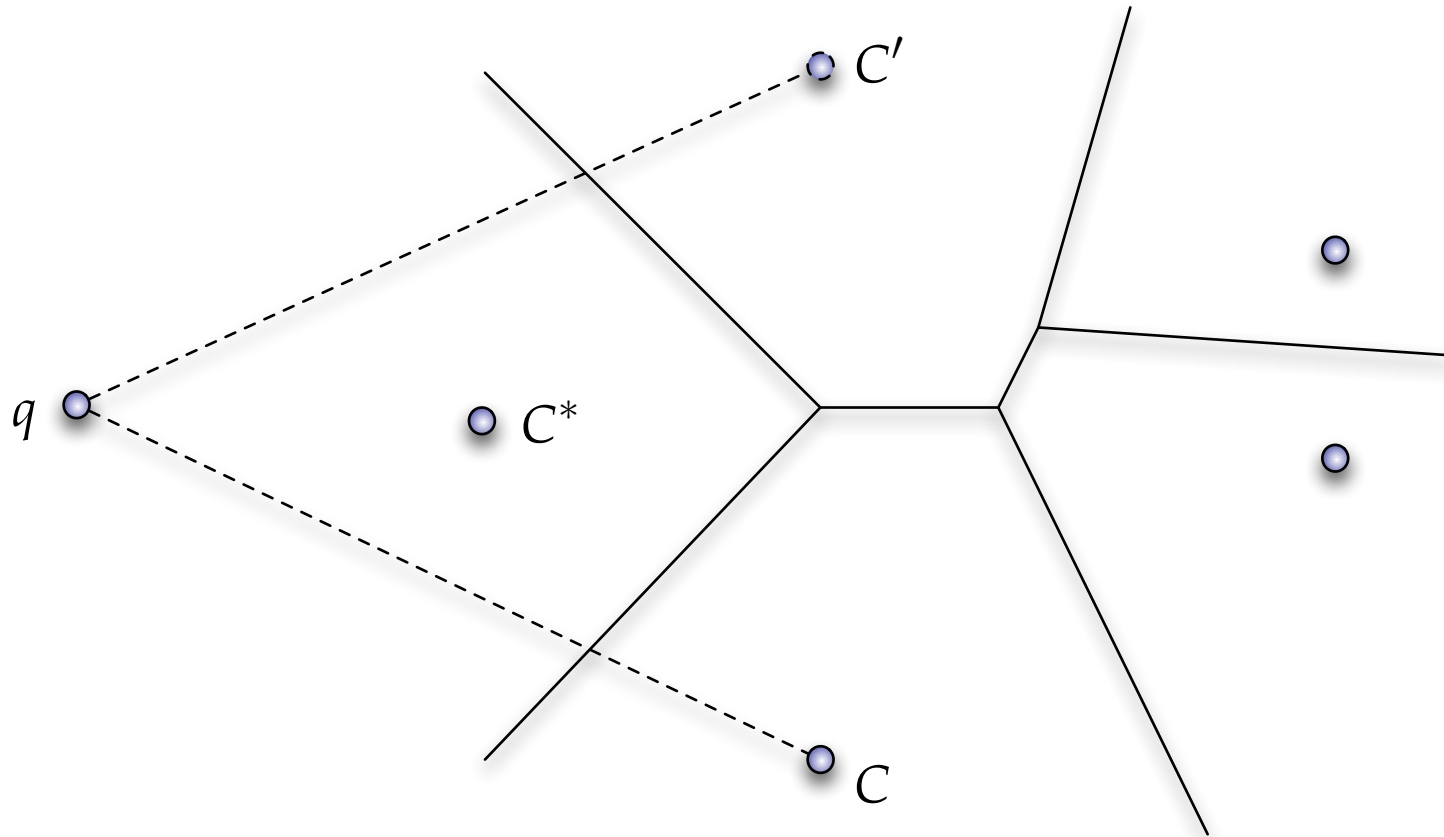
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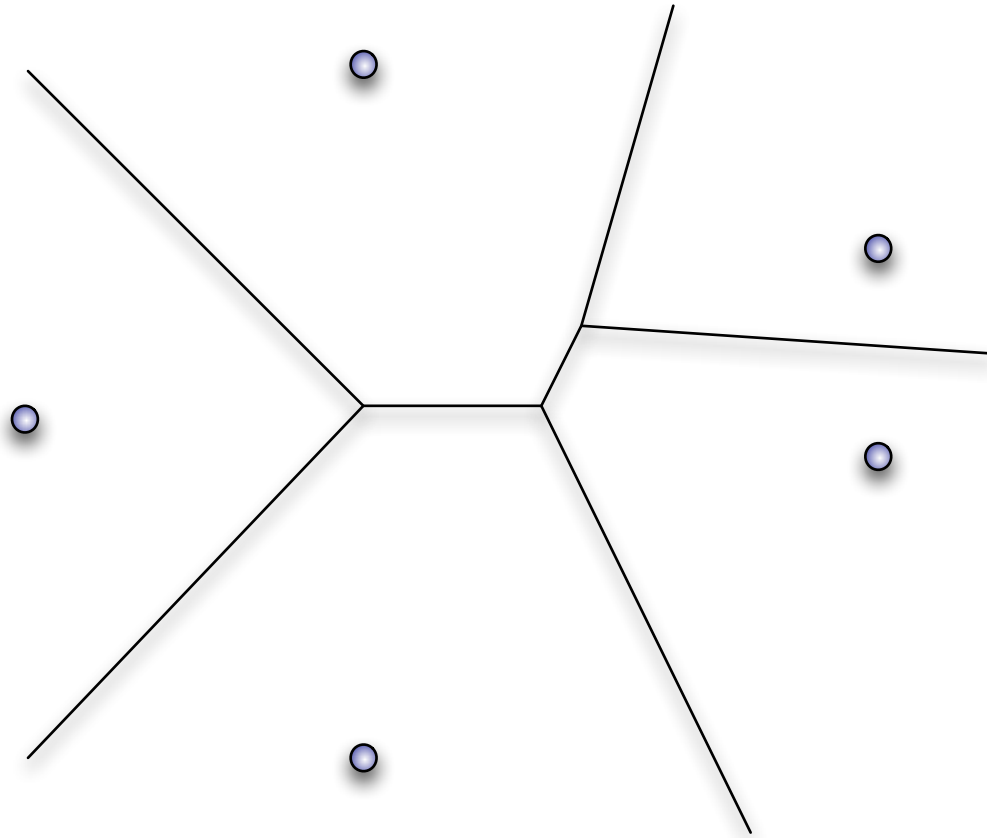
Distances are "one-dimensional" measures of influence

# Regions can be shielded



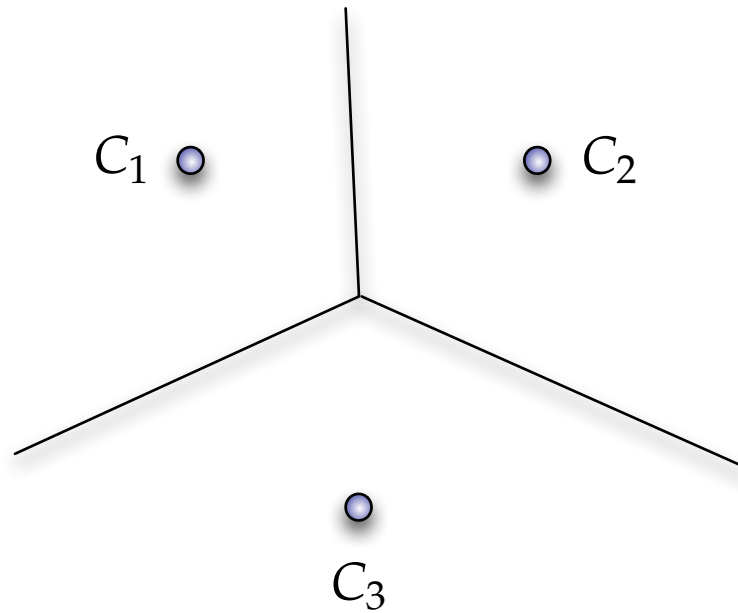
$q$  is equidistant from  $C$  and  $C'$  (and half the distance from  $C^*$ ), and by distance estimation alone should have same chance of being assigned to either as to  $C^*$

# Voronoi property of clusterings



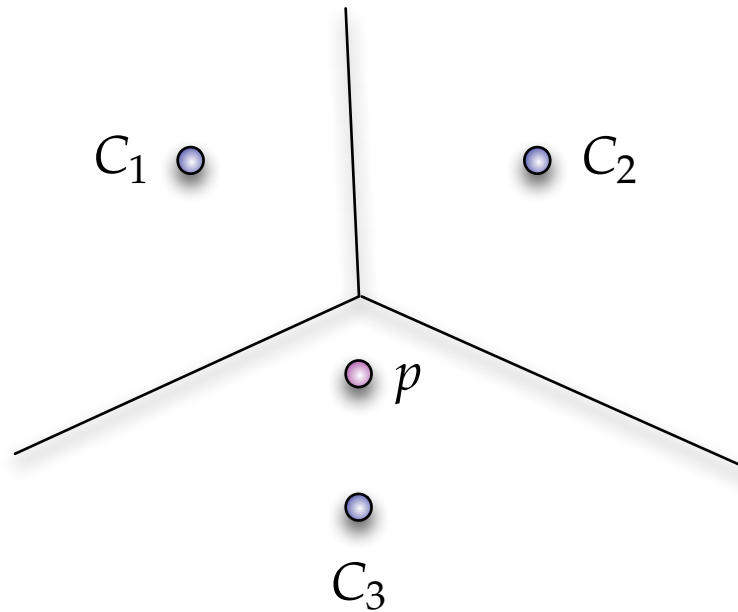
It's always better to assign a point to its nearest neighbor

# Voronoi Regions of Influence

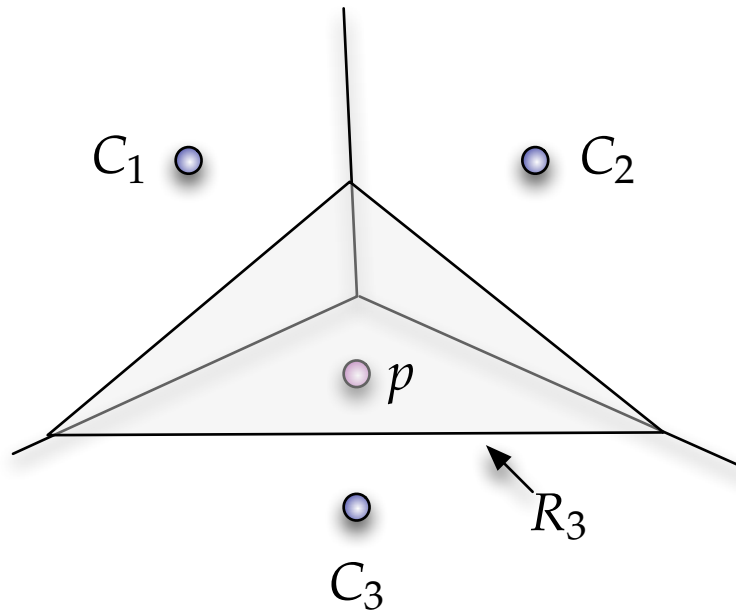




# Voronoi Regions of Influence



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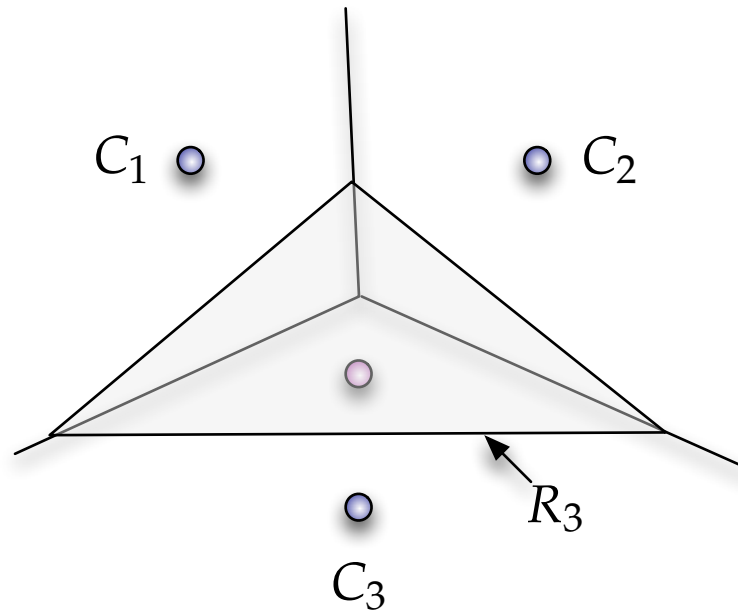


$$\alpha_i = \frac{\text{Vol}(R_i)}{\text{Vol}(R)}$$

Affinity of a point for a cluster is the fractional area stolen from it

$$\alpha(p) = (\alpha_1, \dots, \alpha_k)$$
$$\sum \alpha_i = 1$$

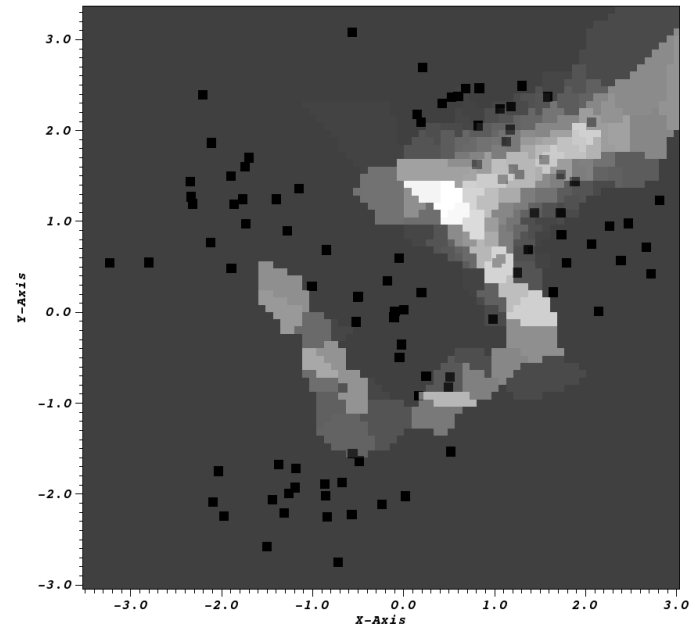
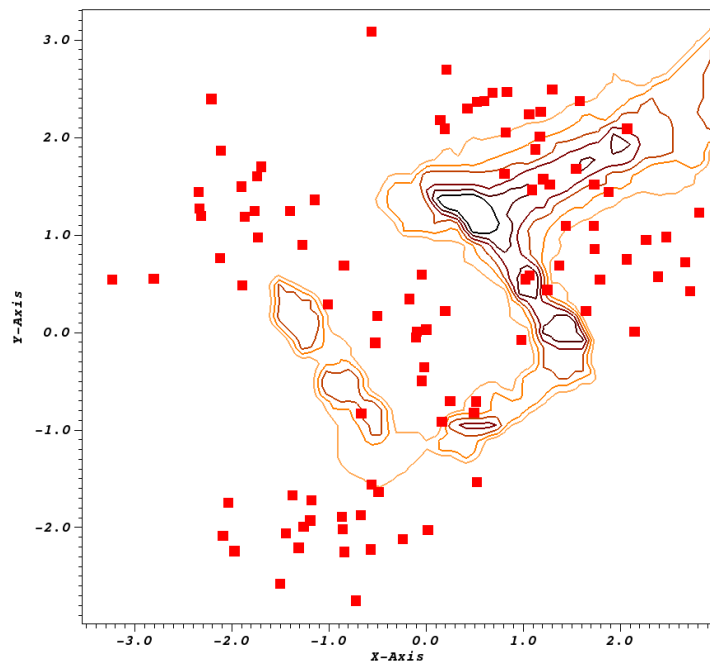
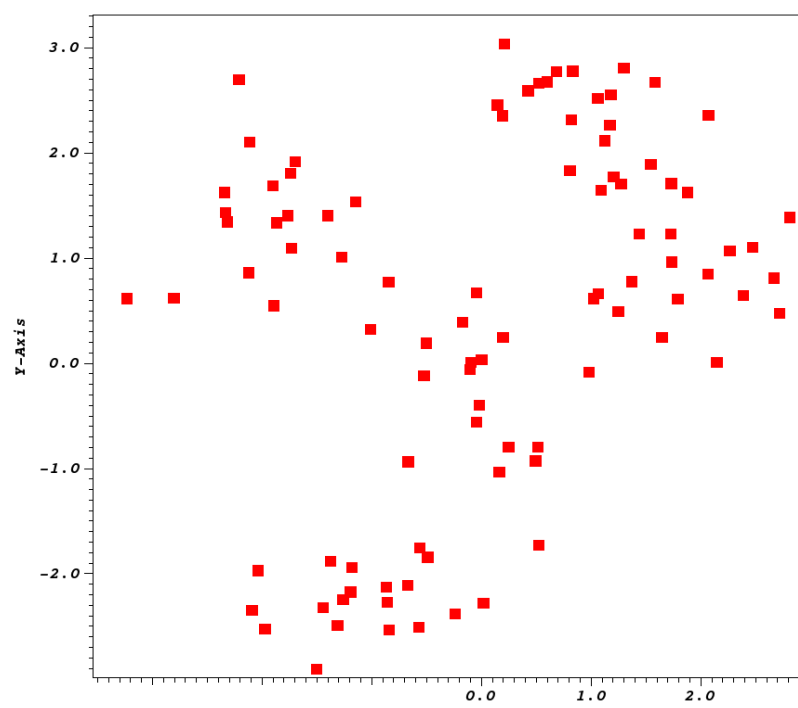
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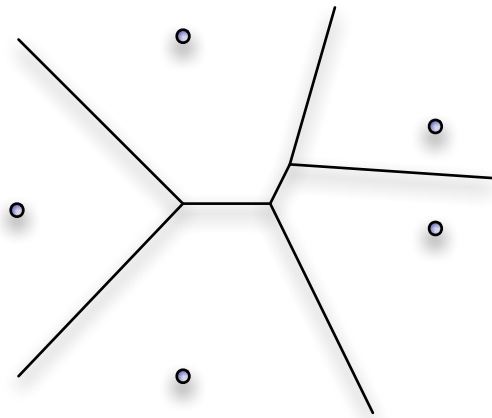
Affinity of a point for a cluster is the fractional area stolen from it

- A point is "stable" if the maximum affinity is more than 0.5:
- Maximum affinity is a continuous scalar function
- This idea was first used for doing interpolation of a scalar field (natural neighbor interpolation)

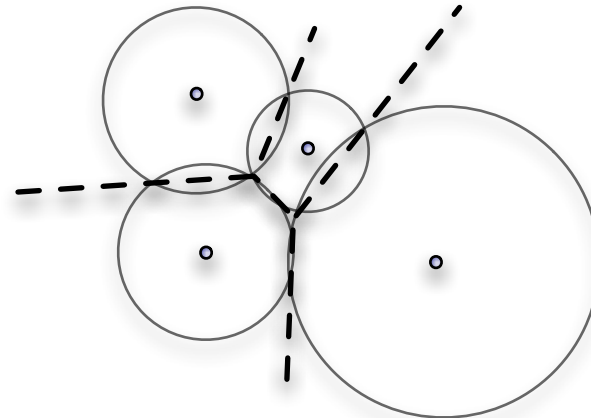


# Incorporating cluster density

If Voronoi diagram has polyhedral cells, then all relevant volumes are polyhedral cells.

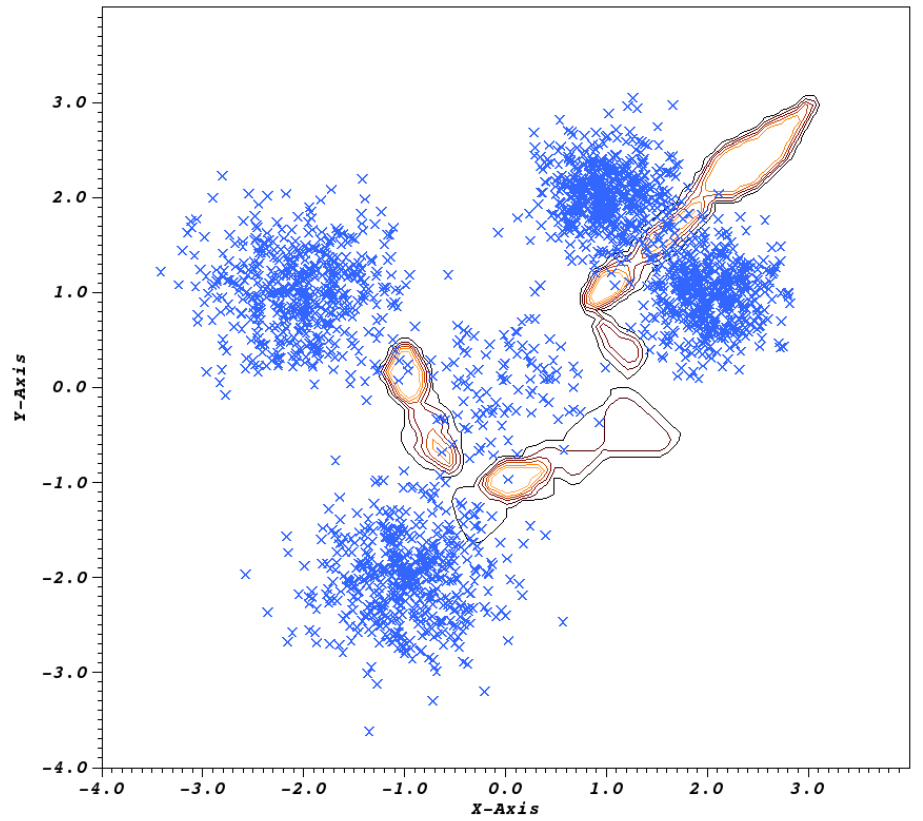
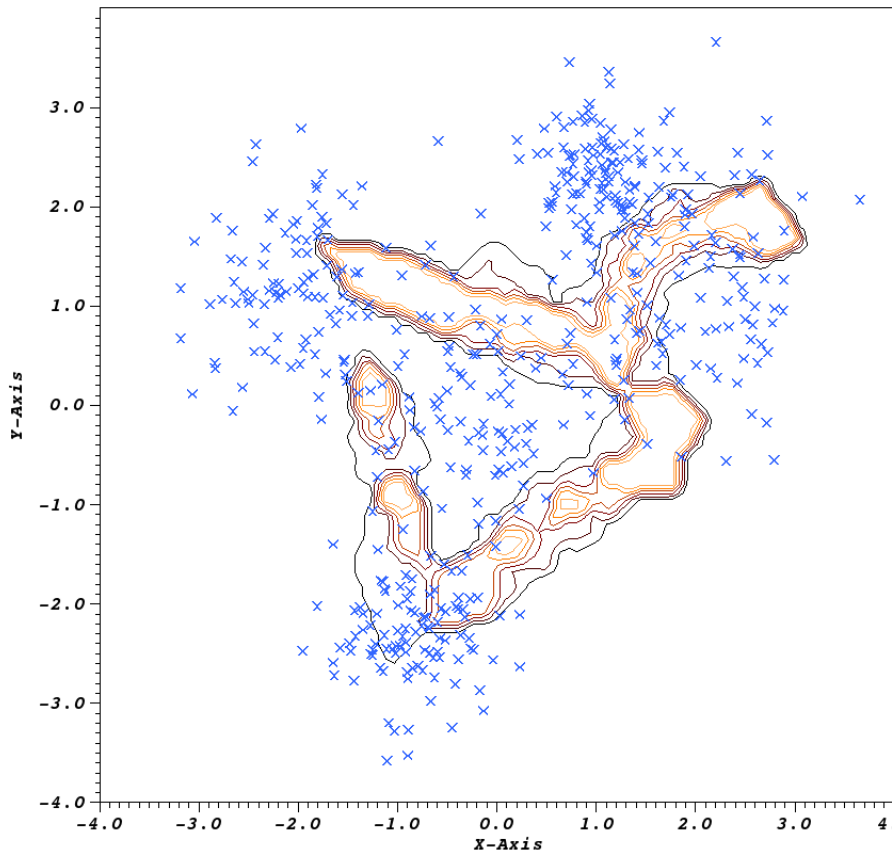


$$d(p, x) = \|p - x\|^2$$



$$d(p, x) = \|p - x\|^2 - w_x$$

**(power diagram)**



# Generalizing to other distance spaces

**Bregman divergences: Kullback-Leibler, Itakura-Saito, ...**

$$B_\phi(x, y) = \phi(x) - \phi(y) - \langle \nabla \phi(y), x - y \rangle$$

$$d(p, x) = B_\phi(p, x) - w_x$$

$$d(\mathbf{p}, x) = d(\mathbf{p}, y) \equiv c + \langle \nabla \phi(y) - \nabla \phi(x), \mathbf{p} \rangle = 0$$

**Kernel distances: graphs, strings, ...**

$$d(p, x) = \|\Phi(p) - \Phi(x)\|^2 - w_x$$

# Computing affinity vectors

In 2D:

- Computing Voronoi diagram is  $O(k \log k)$
- Intersection of two convex polygons takes  $O(k)$  time
- $k$ -vertex polygon can be triangulated in  $O(k)$  time
- Area of a triangle can be computed in  $O(1)$  time.

Overall:  $O(k \log k)$  time per query

In 3D:

- Voronoi diagram takes  $O(k^2)$  time.
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Voronoi diagram in  $d$  dimensions has  
complexity  $O(k^{d/2})$

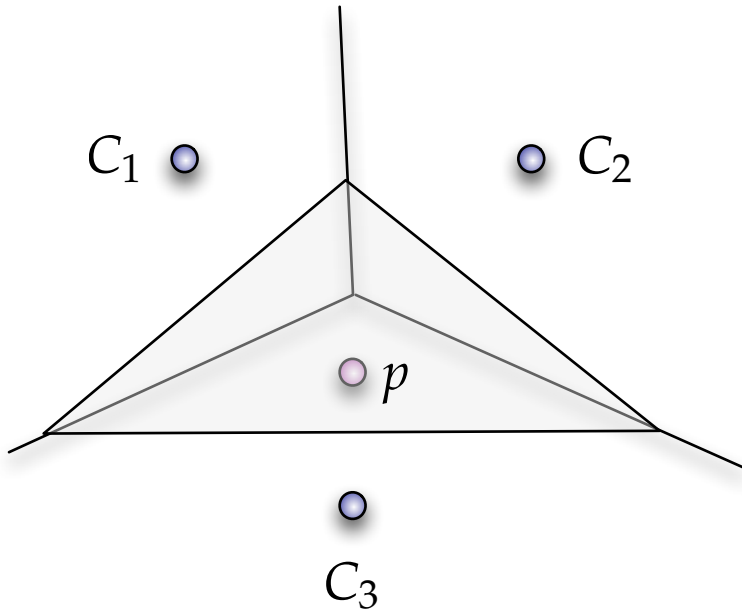
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# Approximate Affinities

Given  $\varepsilon > 0$  find  $\tilde{\alpha}$  such that  $|\tilde{\alpha} - \alpha| \leq \varepsilon$



Sampling algorithm:

- Sample  $s$  from Voronoi cell of  $p$
- Find second closest neighbor of  $s$
- Increment count of that neighbor
- At end, return normalized counts.

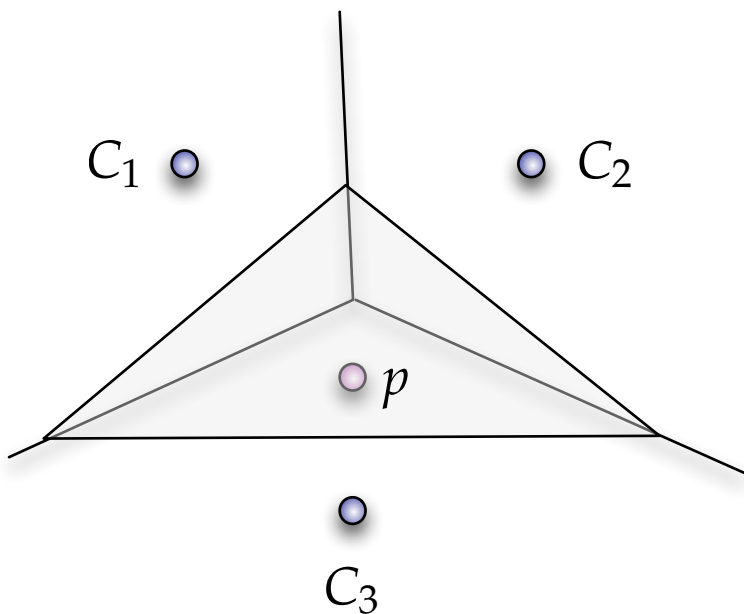
Each sample is processed in  $O(k)$  time

Need to solve two problems:

- 1) How many samples to pick
- 2) How to sample from Voronoi cell of  $p$

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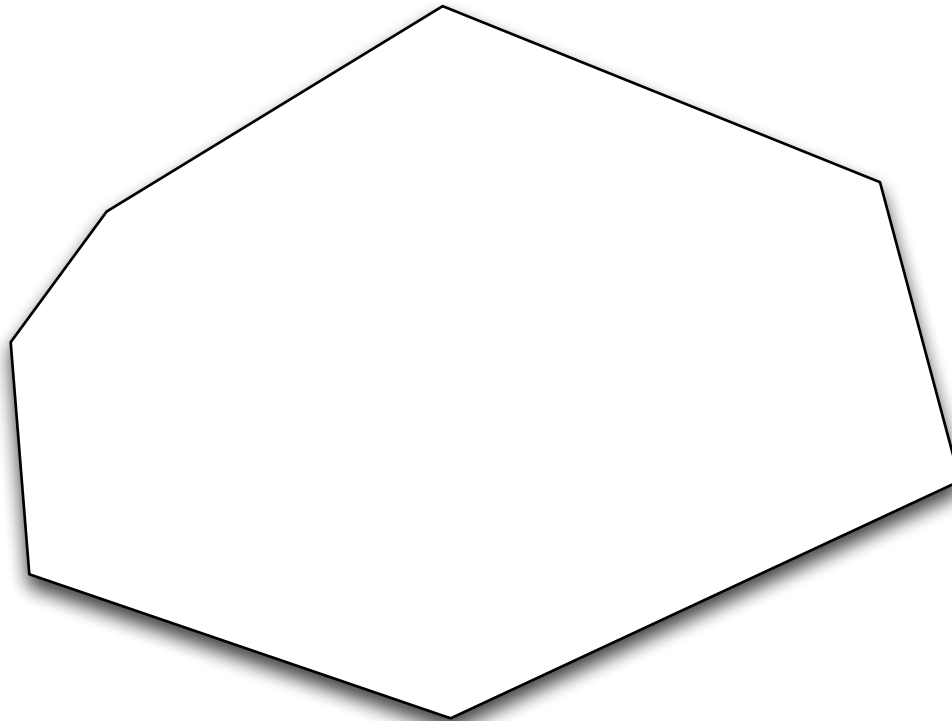
$$O\left(\frac{1}{\varepsilon^2} \log \frac{1}{\varepsilon}\right)$$

# Volume Sampling

- Voronoi cell of  $p$  is a convex body
- Membership oracle is easy: "is sample nearer to  $p$  than to any other point"
- Use standard results for sampling from convex body with membership oracle  
 $O^*(d^4)$  samples suffice [LV06].
- In practice, use hit-and-run sampling.

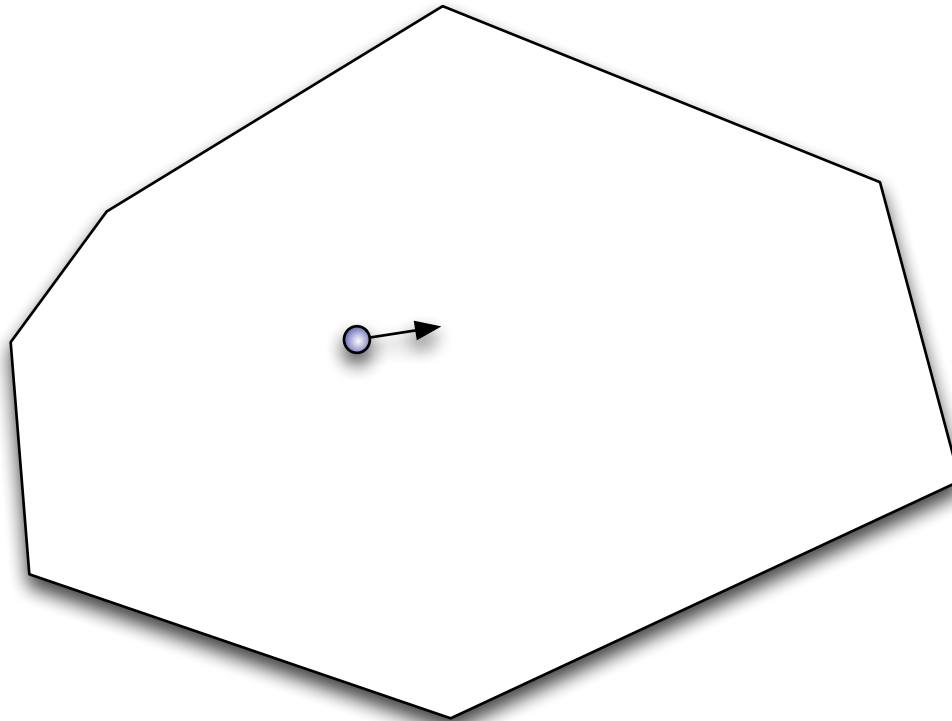
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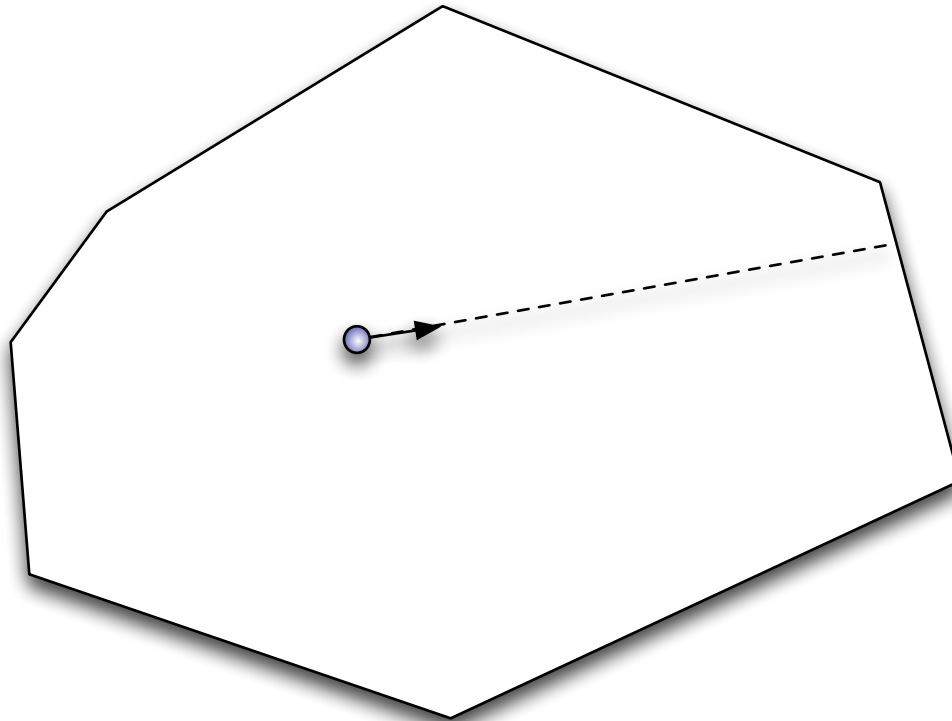
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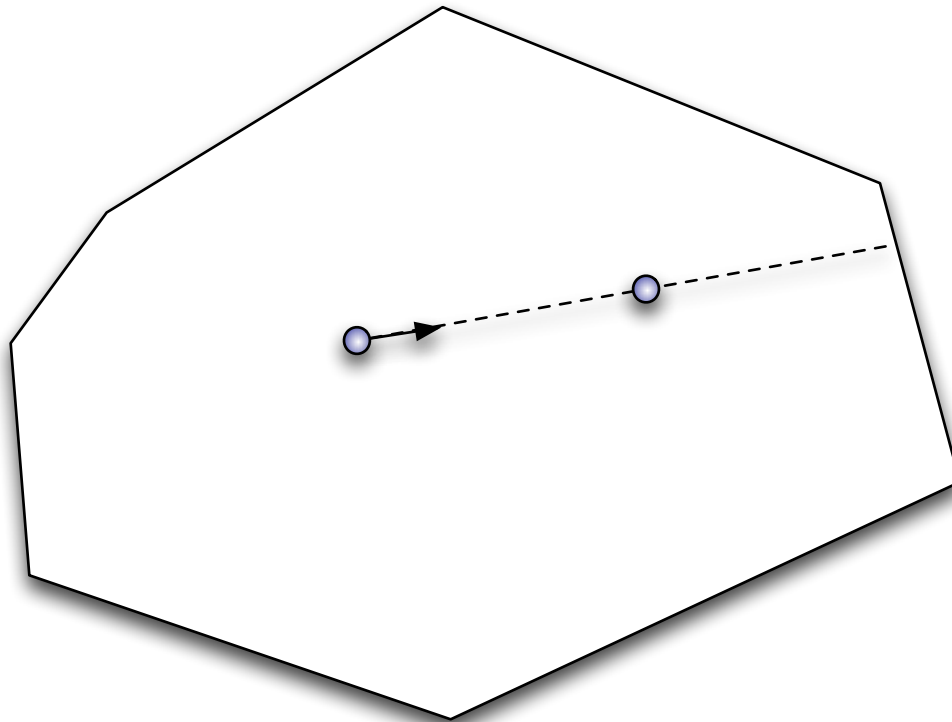
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# Dimensionality Reduction

Running time is polynomial in  $d$  (ambient space dimension).

Consider Euclidean distance:

$$d(x, y) = \|x - y\|^2$$

$k$  clusters induce a  $k-1$  dimensional space  $\mathcal{H}$

$$x = u + w, u \in \mathcal{H}, w \perp u$$

$$d(x, x') = \|u - u'\|^2 + \|w - w'\|^2$$

Any Voronoi cell can be written as

$$V = V' + \mathcal{H}^\perp, V' \in \mathcal{H}$$

Volume ratios need only be measured in  $\mathcal{H}$

# Algorithm Summary

Given  $k$  clusters and query  $p$

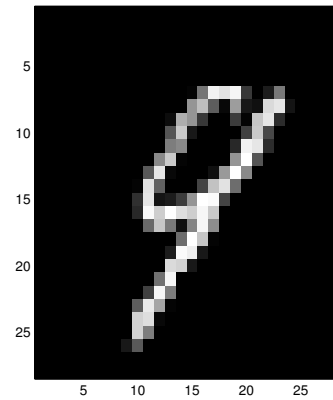
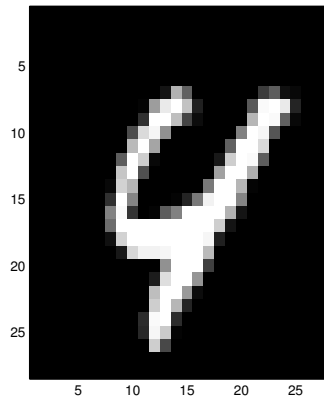
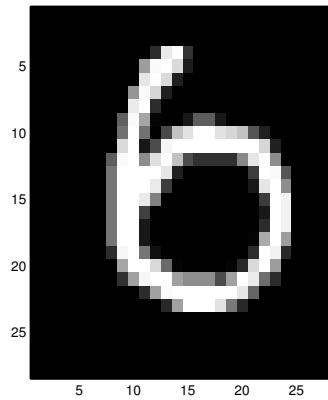
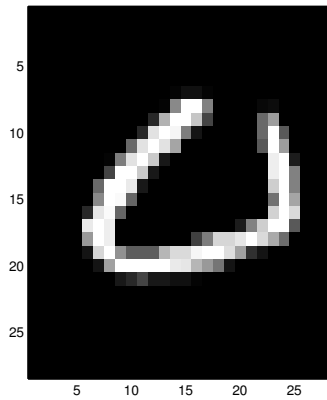
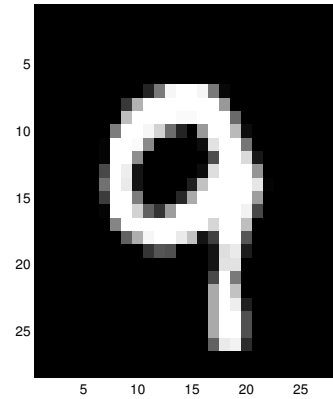
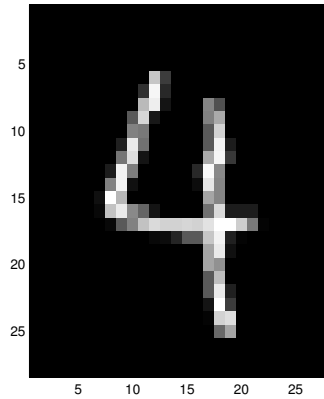
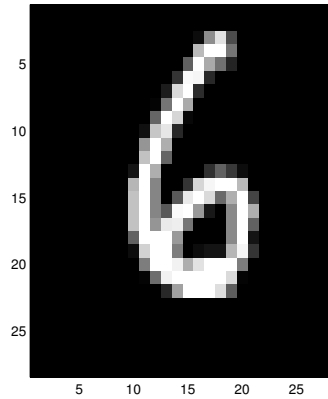
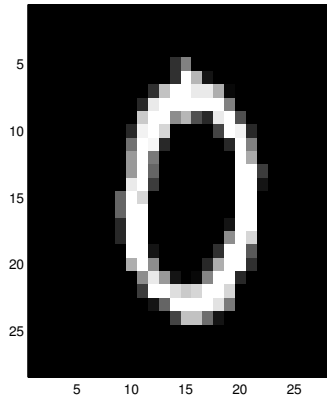
- Project clusters to  $k$ -dimensional space
- Sample uniformly from Voronoi cell of  $p$
- Compute frequencies of second-nearest neighbors
- Return approximate affinity scores

Overall running time:  $\text{poly}(k, 1/\varepsilon)$

In practice: on the order of milliseconds/query.

# Clustering digits

Highly stable points



Highly unstable points

# Accelerating Clustering

"Active clustering": only pick points that inform true decision boundary

Idea: use affinity scores to identify points that might lie on boundary

- Use fast procedure to generate cluster centers (k-means++ initialization)
- Sample points with low affinity scores, as well as few points with high affinity scores.
- Cluster reduced sample.

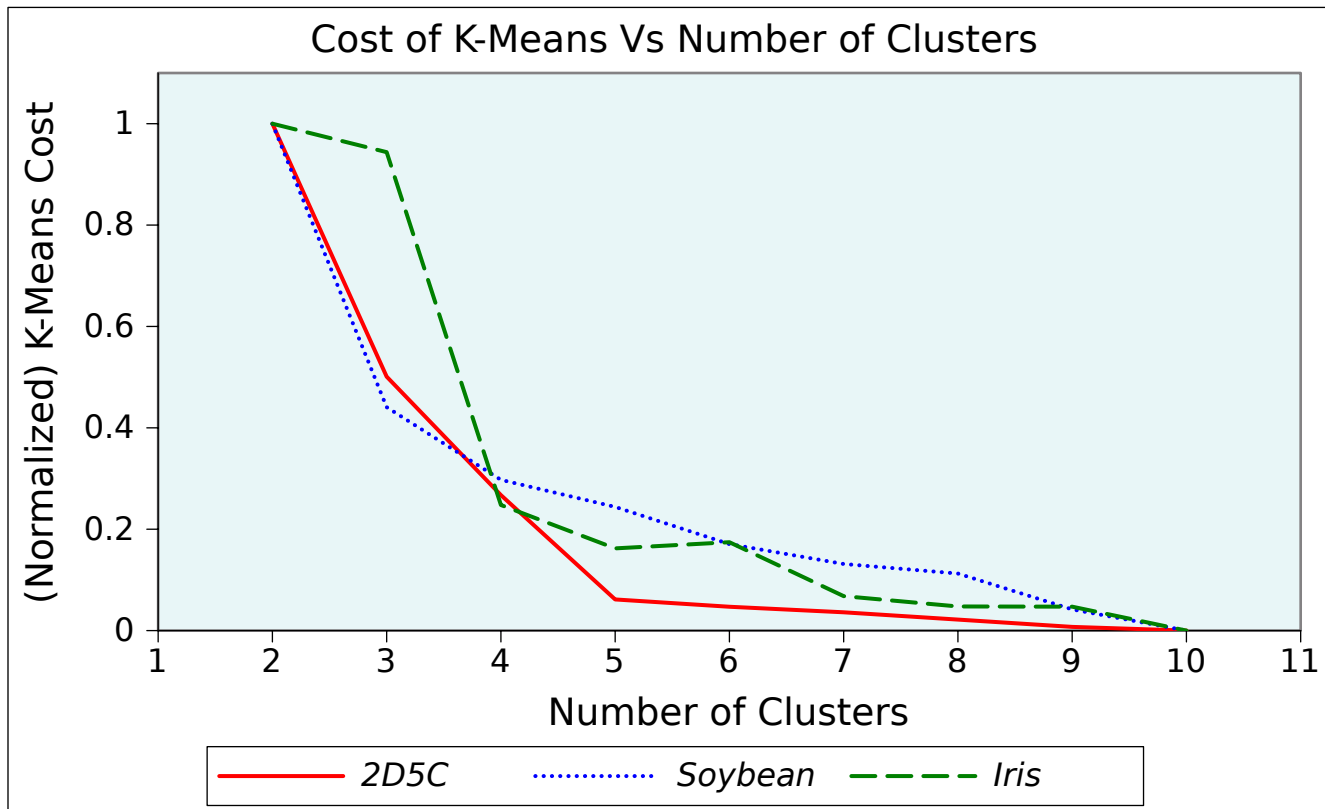
Result: comparable accuracy of clustering with orders of magnitude speedup

Work in progress (with Kilian Weinberger): speeding up classification algorithms using affinity scores.

Points with low affinity scores act as sparse "skeleton" of data set.

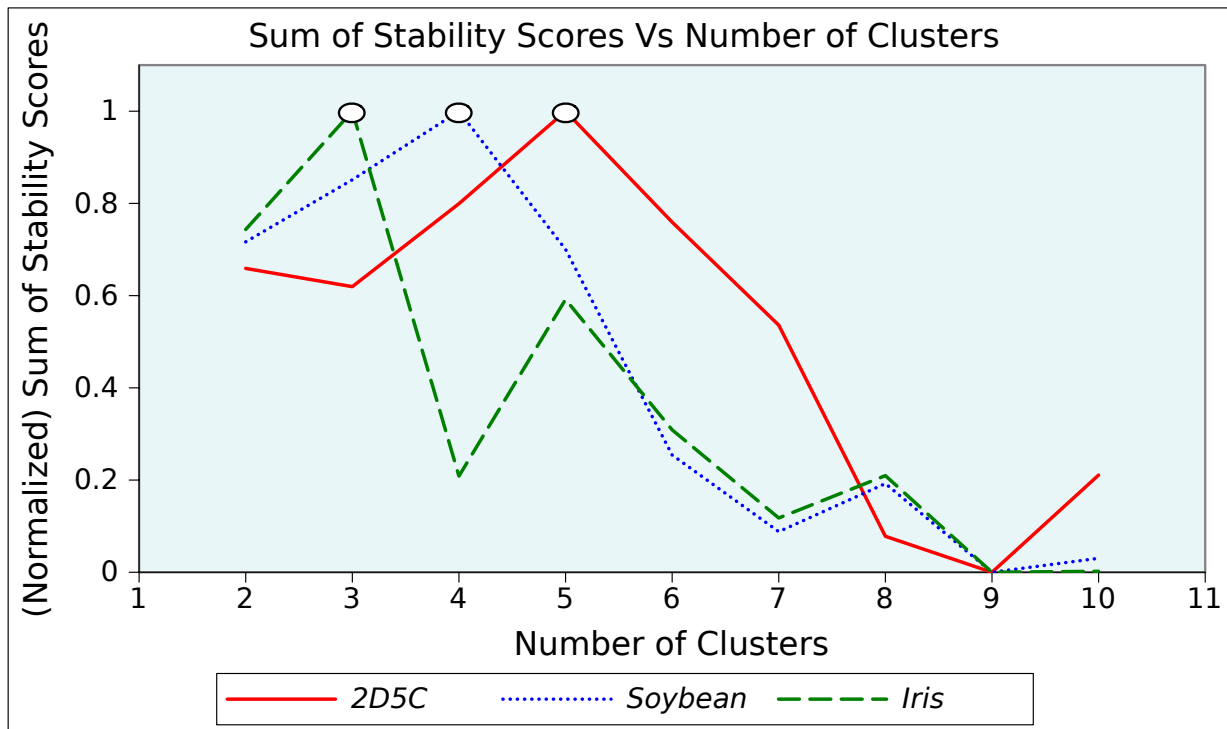
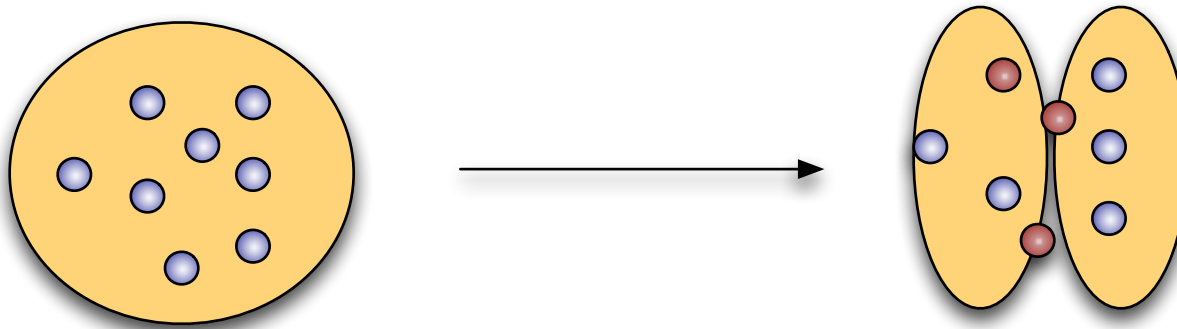
# Model Selection

How do we choose the right "k" for a clustering with k centers ?



# Model Selection

Average stability does not increase monotonically with increasing clusters



# Questions

Can affinity scores be correlated with the probabilities extracted from a clustering model ?

The (maximum) affinities define a (scalar) field over the data. Can topological methods like persistence help to identify "interesting" parts of the space ?

Can we compute points of low affinity (the data skeleton) quickly (without exploring the entire space) ?

Are there other applications where affinity scores can be used as an accelerant ?