

# How Robust are Linear Sketches to Adaptive Inputs?

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# Two Aspects of Coping with Big Data

**Efficiency:** design algorithms for enormous inputs  
- low memory, fast processing time, etc.

**Robustness:** handle adverse conditions  
- inputs may be chosen to try to break the algorithm

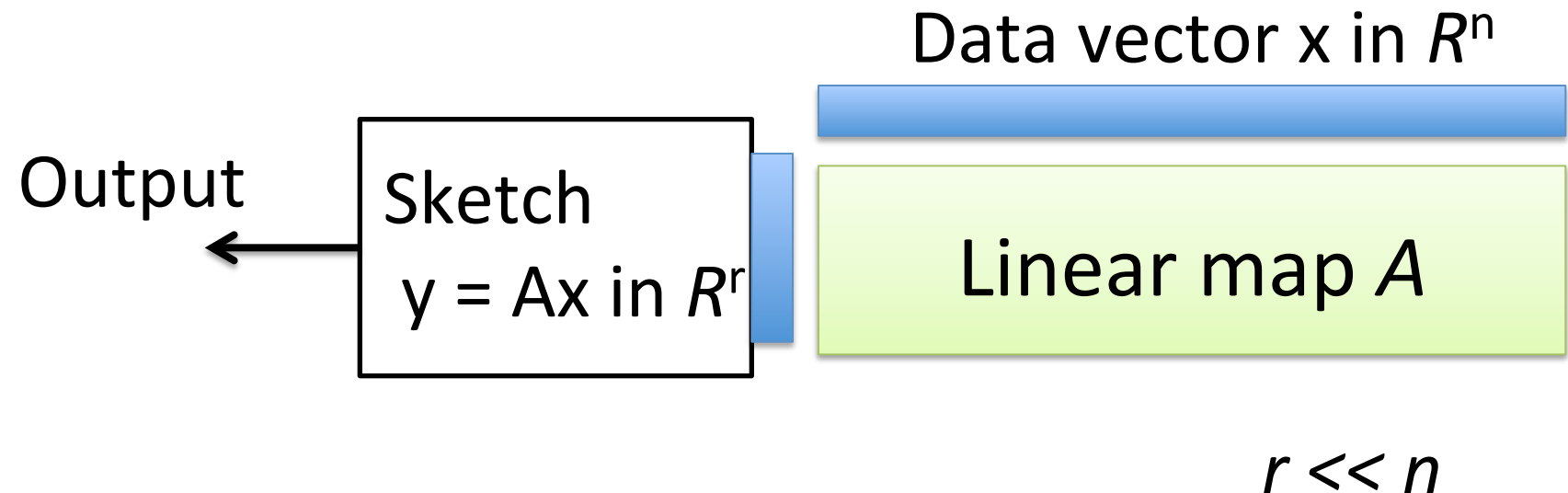
Can we achieve both?

# Algorithmic paradigm: Linear Sketches

Applications: Compressed sensing, data streams, distributed computation, numerical linear algebra

Unifying idea:

Small number of *linear measurements* applied to data



# “For each” correctness

**For each**  $x$ :  $\Pr \{ \text{Alg}(x) \text{ correct} \} > 1 - 1/\text{poly}(n)$

$\Pr$  over *randomly chosen matrix*  $A$

Does this imply correctness on many inputs?

Only under **modeling assumption**:  
Inputs are non-adaptively chosen

**No guarantee** if input  $x_2$  depends  
on  $\text{Alg}(x_1)$  for earlier input  $x_1$

**Why not?**

# Example: Johnson-Lindenstrauss Sketch

- **Goal:** estimate  $|x|^2$  from  $|Ax|^2$
- **JL Sketch:** if  $A$  is a  $k \times n$  matrix of i.i.d.  $N(0, 1/k)$  random variable with  $k > \log n$ , then  $\Pr[|Ax|^2 = (1 \pm 1/2)|x|^2] > 1 - 1/\text{poly}(n)$
- **Attack:**
  1. Query  $x = e_i$  and  $x = e_i + e_j$  for all standard unit vectors  $e_i$  and  $e_j$ 
    - Learn  $|A_i|^2$ ,  $|A_j|^2$ ,  $|A_i + A_j|^2$ , so learn  $\langle A_i, A_j \rangle$
  2. Hence, learn  $A^T A$ , and learn kernel of  $A$
  3. Query a vector  $x \in \text{kernel}(A)$

# Example: Dynamic Connectivity

- **Goal:** given a dynamic stream of edges to a graph  $G$ , find a spanning forest of  $G$
- **Connectivity Sketch [AGM]:** If  $x$  is the characteristic vector of edges in  $\{0,1\}^{n^2/2}$ , there is a random  $O(n) \times n^2/2$  matrix  $A$  with entries in  $\{-1, 0, 1\}$  so that from  $Ax$ , can recover a spanning forest of  $G$ 
  - Sketch is correct for  $\text{poly}(n)$  non-adaptive queries in a stream
- **Attack:**
  1. Let  $G$  in  $G(n,1/2)$
  2. Test if edge  $e$  in  $G$ :
    - Given  $Ax$ , delete edges in the spanning forest returned. Repeat until the returned forest is empty or contains  $e$
  3. Can recover  $G$ , which has entropy  $n(n-1)/2$ . But  $Ax$  has entropy  $n \log n$ .

# Correlations arise in nearly any realistic setting

## Benign/Natural

Monitor traffic using sketch, re-route traffic based on output, affects future inputs.

Can we prove correctness?

## Adversarial

**DoS attack** on network monitoring unit

Can we thwart the attack?

**In this work:** Strong impossibility results

# Benchmark Problem

GapNorm( $B$ ): Given  $x \in \mathbb{R}^n$  decide if

$$\text{(YES)} \quad \|x\|_2^2 \geq B$$

$$\text{(NO)} \quad \|x\|_2^2 \leq 1$$

Goal: Show impossibility for very basic problem.

Easily solvable for  $B = 1 + \epsilon$  using “for each”  
guarantee by sketch with  $O(\log n / \epsilon^2)$  rows using JL.



# Main Result

**Theorem.** For every  $B$ , given oracle access to a linear sketch using dimension  $r \cdot n - \log(Bn)$ , we can find in time  $\text{poly}(r, B)$  a distribution over inputs on which sketch fails to solve  $\text{GapNorm}(B)$

Efficient attack (rules out crypto), even slightly non-trivial sketching dimension impossible

**Corollary.** Same result for any  $l_p$ -norm.

**Corollary.** Same result even if algorithm uses internal randomness on each query.

# Application to Compressed Sensing

**$l_2/l_2$  recovery:** on input  $x$ , output  $x'$  for which:

$$\|x - x'\|_2 \leq C \|x_{\text{tail}(k)}\|_2$$

**Theorem.** No linear sketch with  $o(n/C^2)$  rows guarantees  $l_2/l_2$  sparse recovery with approximation factor  $C$  on a polynomial number of adaptively chosen inputs.

Note: possible with “for each” guarantee with  $r = k \log(n/k)$ .

[Gilbert-Hemenway-Strauss-W-Wootters12] some positive results

# Outline

- Proof of Main Theorem for GapNorm
  - Proved using “Reconstruction Attack”
- Sparse Recovery Result
  - By Reduction from GapNorm
  - Not in this talk

1. Sketches  $Ax$  and  $U^T x$  are equivalent, where  $U^T$  has orthonormal rows and  $\text{row-span}(U^T) = \text{row-span}(A)$

2. Sketch  $U^T x$  equivalent to  $P_U x = UU^T x$

function,

distorting

$$f(x) = f(P_U x)$$

for some subspace  $U \subseteq \mathbb{R}^n$ ,  $\dim(U) = r$

Why?

Sketch has unbounded computational power  
on top of  $P_U x$

# Algorithm (Reconstruction Attack)

**Input:** Oracle access to sketch  $f$  using unknown subspace  $U$  of dimension  $r$

Put  $V_0 = \{0\}$ , subspace of 0 dimension

**For**  $t = 1$  **to**  $t = r$ :

**(Correlation Finding)** Find vectors  $x_1, \dots, x_m$  weakly correlated with unknown subspace  $U$ , orthogonal to  $V_{t-1}$

**(Boosting)** Find single vector  $x$  strongly correlated with  $U$ , orthogonal to  $V_{t-1}$

**(Progress)** Put  $V_t = \text{span}\{V_{t-1}, x\}$

**Output:** Subspace  $V_r$

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**(Progress)** Put  $V_t = V_{t-1} + \text{span}\{x\}$

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# Conditional Expectation Lemma

**Lemma.** Given  $d$ -dimensional sketch  $f$ , we can find using  $\text{poly}(d)$  queries a distribution  $g$  such that:

$$\mathbb{E} \left[ \|P_U g\|^2 \mid f(g) = 1 \right] \geq \mathbb{E} \|P_U g\|^2 + \Delta$$

Moreover,

1.  $\Delta \geq \text{poly}(1/d)$
2.  $g = N(0, \sigma)^n$  for a carefully chosen  $\sigma$  unknown to sketching algorithm



“Advantage over random”

# Simplification

**Fact:** If  $g$  is Gaussian, then  $P_U g = UU^T g$  is Gaussian as well

Hence, can think of query distribution as choosing random Gaussian  $g$  to be inside subspace  $U$ .

We drop the  $P_U$  projection operator for notational simplicity.



# The three step intuition

**(Symmetry)** Since the queries are random Gaussian inputs  $g$  with an unknown variance, by spherical symmetry, sketch  $f$  learns nothing more about query distribution than norm  $|g|$

**(Averaging)** If  $|g|$  is larger than expected, the sketch is “more likely” to output  $1$

**(Bayes)** Hence, by sort-of-Bayes-Rule, conditioned on  $f(g)=1$ , expectation of  $|g|$  is likely to be larger

**Def.** Let  $p(s) = \Pr\{f(y) = 1\}$   
y in U uniformly random with  $|y|^2 = s$

**Fact.** If g is Gaussian with  $\mathbf{E}|g|^2 = t$ , then,

$$\Pr\{f(g) = 1\} = \int_0^\infty p(s) \nu_t(s) ds$$

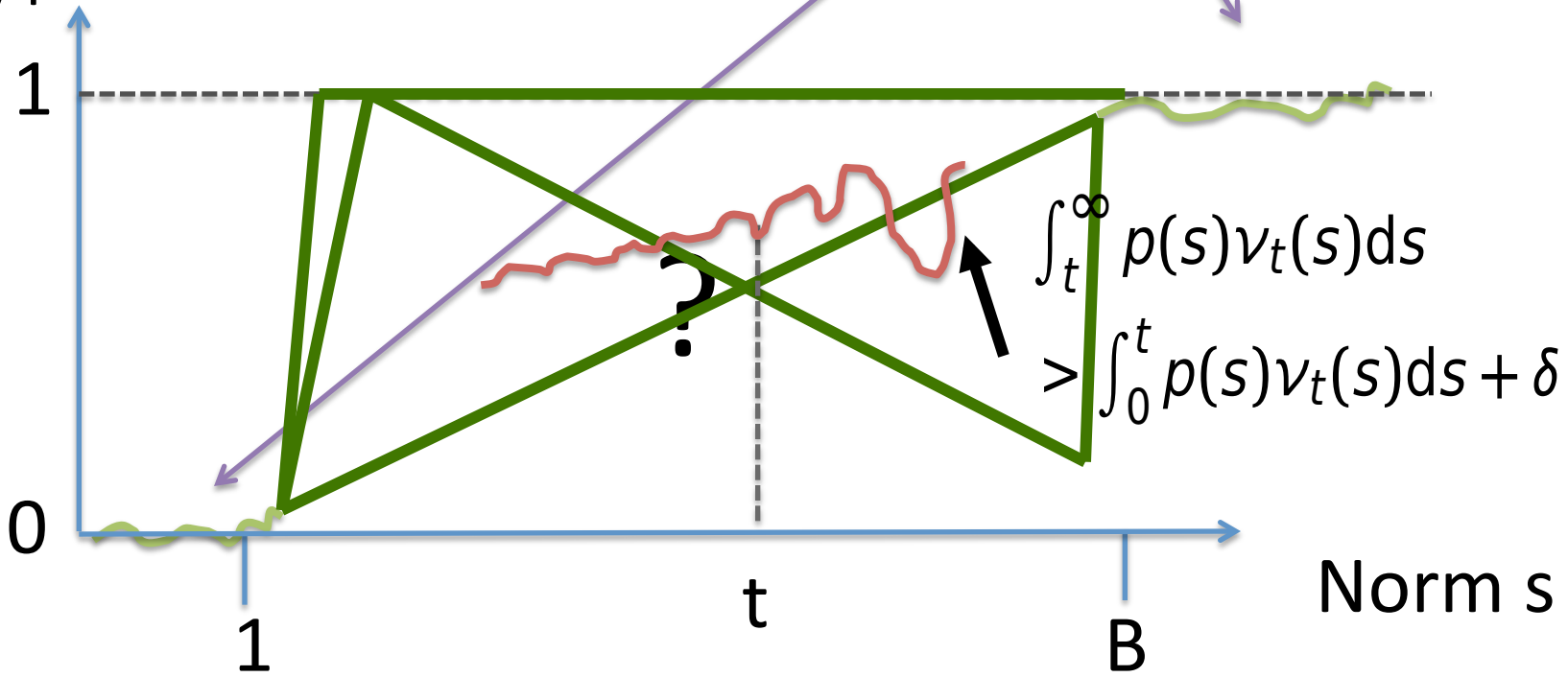
density of  
 $\chi^2$ -distribution with expectation t  
and d degrees of freedom

$$p(s) = \Pr(f(y) = 1)$$

$y$  in  $U$  unif. random

with  $|y|^2 = s$

By correctness of sketch

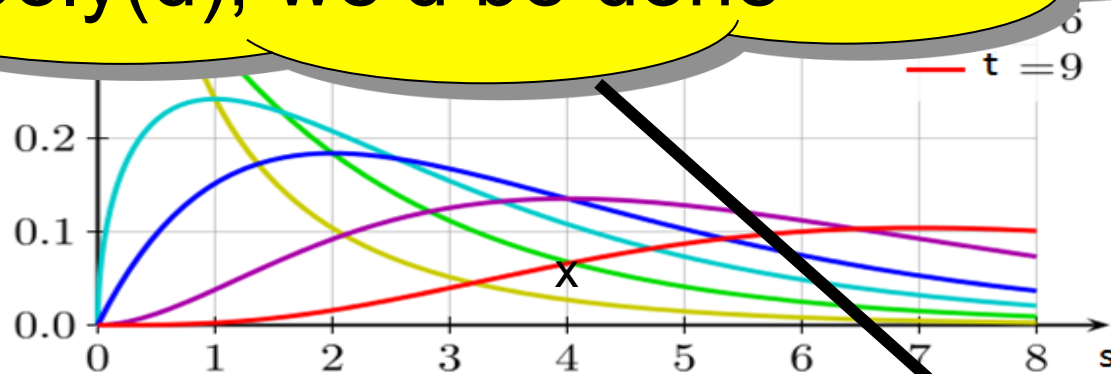


$$\mathbb{E} \left[ \|P_U g\|^2 \mid f(g) = 1 \right] \geq \mathbb{E} \|P_U g\|^2 + \Delta$$

# Sliding $\chi^2$ -distributions

- $\phi(s) = \int_0^B (s-t) v_t(s) dt$

If this were instead at least  $1/\text{poly}(d)$ , we'd be done



- $\phi(s) < 0$  unless  $s > B - O(B^{1/2} \log B)$
- $\int_0^B \phi(s) ds = \int_0^B \int_0^B (s-t) v_t(s) dt ds = 0$

# Averaging Argument

- Recall  $p(s) = \Pr[f(y) = 1]$  given uniformly random  $|y|^2 = s$
- Correctness:
  - For small  $s$ ,  $p(s) \approx 0$ , while for large  $s$ ,  $p(s) \approx 1$
- $\int_0^1 p(s) \phi(s) ds$ ,  $d$
- By a calculation,  $E[|g_t|^2 \mid f(g_t) = 1]$ ,  $t + \phi$

# Algorithm (Reconstruction Attack)

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**Output:** Subspace  $V_r$

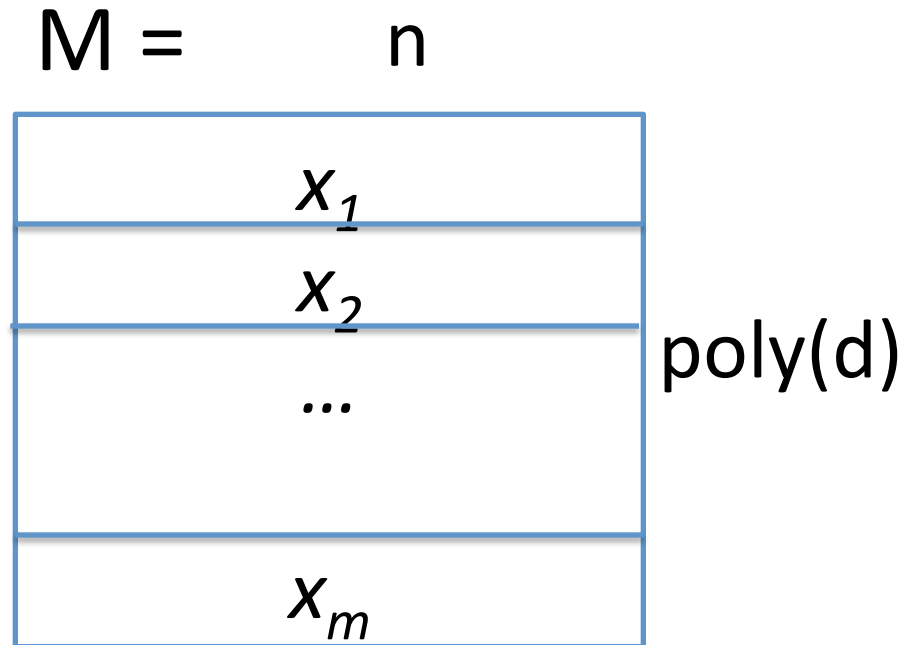
# Boosting small correlations

1. Sample  $\text{poly}(d)$  vectors using CoEx Lemma
2. Compute top singular vector  $x$  of  $M$

**Lemma:**

$$|P_U x| > 1 - \text{poly}(1/d)$$

Proof: Discretization +  
Concentration



# Implementation in $\text{poly}(r)$ time

- W.l.o.g. can assume  $n = r + O(\log nB)$ 
  - Restrict host space to first  $r + O(\log nB)$  coordinates
- Matrix  $M$  is now  $O(r) \times \text{poly}(r)$
- Singular vector computation  $\text{poly}(r)$  time



# Iterating previous steps

Generalize Gaussian to “*subspace Gaussian*” = *Gaussian vanishing on maintained subspace  $V_t$*

## ***Intuition:***

*Each step reduces sketch dimension by one.*

After  $r$  steps:

1. Sketch has no dimensions left!
2. Host space still has  $n - r > O(\log nB)$  dimensions

# Problem

Top singular vector not exactly contained in  $U$   
Formally, sketch still has dimension  $r$

Can fix this by adding small amount of Gaussian noise to all coordinates

# Algorithm (Reconstruction Attack)

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# Open Problems

- Achievable polynomial dependence still open
- Can efficient linear sketches which tolerate a sufficient polynomial number of adaptive queries be built for interesting problems?
- If you need  $C$  adaptive queries, when can you do better than independently repeating the sketch  $C$  times?