

# Controlling probabilistic systems under partial observation

an automata and verification perspective

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Uncertainty in Computation Workshop

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# Partially observable probabilistic systems



**Why probabilities?** randomized algorithms, unpredictable behaviours, abstraction of non-determinism



**Why partial observation?** abstraction of large systems, security concerns

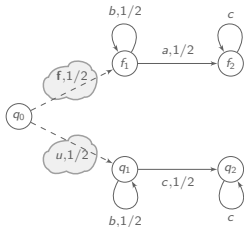
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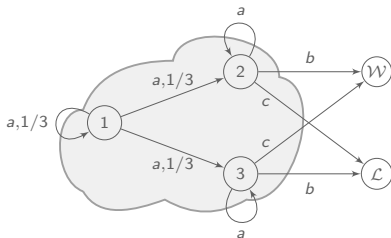
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**this talk:** known automaton-like model



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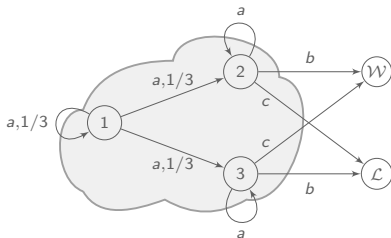
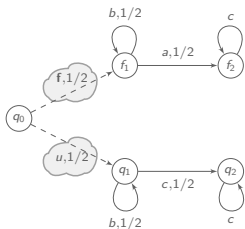


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**this talk:** known automaton-like model



- ▶ language-theoretic questions: languages defined by prob. automata
- ▶ monitoring issues: fault diagnosis, supervision, etc.
- ▶ **control problems:** optimization for a given objective

# Outline

Probabilistic automata

Partially observable MDP

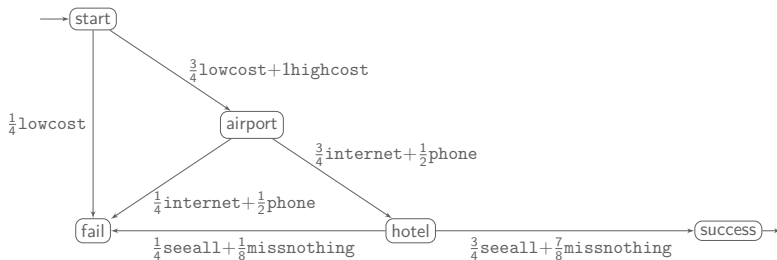
Discussion

# Motivating example for probabilistic automata (PA)

Planning holidays *in advance*:

1. choose an airline type (lowcost/highcost);
2. book accommodation (internet/phone);
3. choose tour (seeall/missnothing).

each action fails with some probability



success probability of plan **lowcost · internet · seeall** is  $\frac{27}{64}$ .

# Control strategies in PA

## Strategies are words

what is the probability to reach a final state after word  $w$ ?

The **acceptance probability** of  $w = a_1 \dots a_n$  by  $\mathcal{A}$  is:

$$\Pr_{\mathcal{A}}(w) = \sum_{q \in Q} \pi_0[q] \sum_{q' \in F} \left( \prod_{i=1}^n \mathbf{P}_{a_i} \right) [q, q'] = \pi_0 \mathbf{P}_w \mathbf{1}_F^T$$

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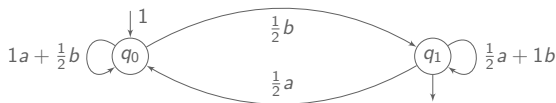
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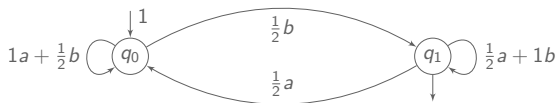
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$$\Pr_{\mathcal{A}}(a_1 \dots a_n) = \sum_{i=1}^n 2^{i-n-1} \cdot \mathbf{1}_{a_i=b}$$

→ Find **good enough strategies**, i.e. that guarantee a given probability

# Existence of good-enough strategies

$$L_{\bowtie\theta}(\mathcal{A}) = \{w \in A^* \mid \mathbf{Pr}_{\mathcal{A}}(w) \bowtie \theta\}$$

The problem, given a PA  $\mathcal{A}$  of telling whether  $L_{\geq \frac{1}{2}}(\mathcal{A}) \neq \emptyset$  is undecidable.

Paz'71

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## Undecidability is robust

**refined emptiness** assuming that for  $\epsilon > 0$  either  $\exists w \mathbf{Pr}_{\mathcal{A}}(w) \geq 1 - \epsilon$  or  $\forall w \mathbf{Pr}_{\mathcal{A}}(w) < \epsilon$ , decide which is the case **Condon et al.'03**

**value one problem** does there exist  $(w_n)_{n \in \mathbb{N}}$  such that  $\limsup_n \mathbf{Pr}_{\mathcal{A}}(w_n) = 1$ ? **Gimbert and Oualhadj'10**

**parametric probability values** does there exist a valuation of probabilities such that  $\mathcal{A}$  has value one? **Fijalkow et al.'14**

# Anything decidable?

Almost-sure language:  $L_{=1}(\mathcal{A})$

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Quantitative language equivalence

**Input:**  $\mathcal{A}$  and  $\mathcal{A}'$  PA

**Output:** yes iff  $\forall w \in A^* \Pr_{\mathcal{A}}(w) = \Pr_{\mathcal{A}'}(w)$

Quantitative language equivalence is decidable in PTIME.

Schützenberger'61, Tzeng'92

linear algebra argument

polynomial bound on length of counterexample to equivalence

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What if we execute a plan, but have feedback, and can modify the plan?

**partially observable Markov decision processes**



# Outline

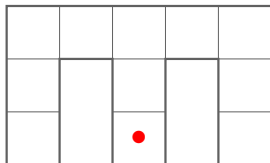
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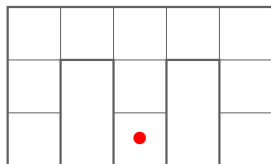
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McCallum maze: robot with limited sensor abilities, and imperfect moves



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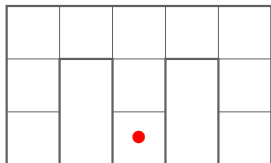
McCallum maze: robot with limited sensor abilities, and imperfect moves



- ▶ robot only sees walls surrounding it, not the precise cell  
observations  $\Omega = \{\{L, U\}, \{U, D\}, \{U, R\}, \{L, D, R\} \dots\}$
- ▶ actions  $A = \{N, W, S, E\}$  are not implemented accurately  
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Reachability objective: move to target cell ●

Optimization: minimum expected time

# Strategies

**Strategy:** maps *history*  $\rho \in (A\Omega)^*$  with distribution over actions;

$$\nu : (A\Omega)^* \rightarrow \text{Dist}(A)$$

$\nu(\rho, a)$ : probability that  $a$  is chosen given history  $\rho$

- ▶ **pure** strategy: all distributions are Dirac
- ▶ **belief-based** strategy: based on set of current possible states

word in PA  $\iff$  pure strategy in POMDP with  $|\Omega| = 1$

**Consequence:** all hardness results lift from PA to POMDP

# Infinite horizon objectives

**Objectives**    **Reachability**  $F$  visited at least once:

$$\diamond F = \{q_0 q_1 q_2 \cdots \in S^\omega \mid \exists n, q_n \in F\}$$

**Safety** always stay in  $F$ :

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**Pure strategies suffice!**

For every strategy  $\nu$ , there exists a pure strategy  $\nu'$  such that

$$\mathbb{P}^\nu(\mathcal{M} \models \varphi) \leq \mathbb{P}^{\nu'}(\mathcal{M} \models \varphi).$$

Chatterjee *et al.*'15

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Baier *et al.*'08

**combined objectives** does there exist  $\nu$  such that  $\mathbb{P}^\nu(\mathcal{M} \models \square \diamond F_1) = 1$

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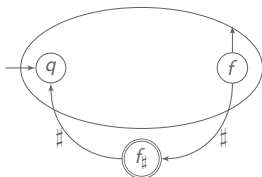
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Proof of first statement: reduction from the value one problem for PA



pure strategies in  $\mathcal{M}$ :  $\nu_w = w_1 \# w_2 \# w_3 \dots$

$$\text{val}(\mathcal{A}) = 1 \iff \exists (w_i)_{i \in \mathbb{N}} \prod_i \mathbb{P}_{\mathcal{A}}(w_i) > 0$$

$$\iff \exists \nu_w \mathbb{P}^{\nu_w}(\mathcal{M} \models \square \diamond f_{\#}) > 0$$

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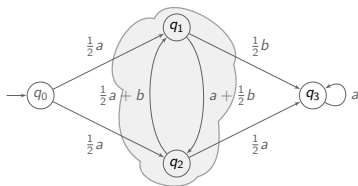
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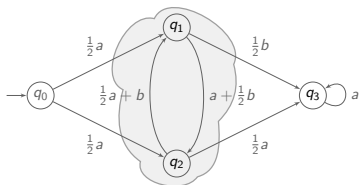
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**Open:** decidability of non-null proportion with positive probability

$$\exists \nu, \mathbb{P}^\nu(\mathcal{M} \models \limsup_n \frac{\# \text{visits to } F \text{ in } n \text{ first steps}}{n} > 0) > 0?$$

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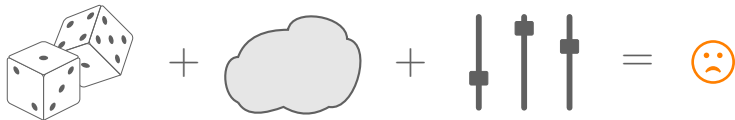
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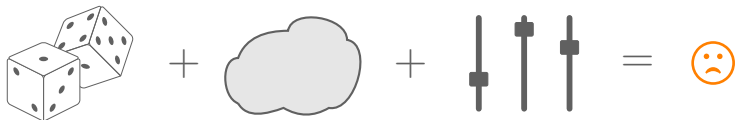
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most optimization problems are undecidable

- ▶ notably quantitative questions
- ▶ but also some qualitative questions
- ▶ and undecidability is robust

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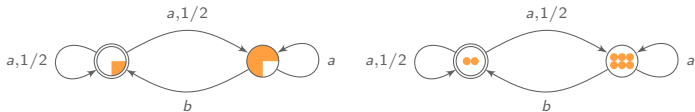
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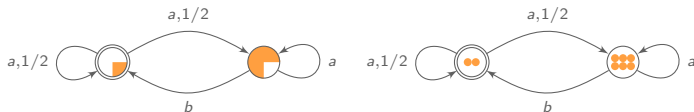
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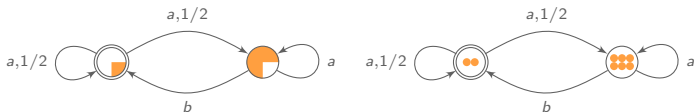
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