Lower Bound Issues in Computational Social Choice

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What is Computational Social Choice?

Computational Social Choice (COMSOC) aims at improving our understanding of

- social choice mechanisms and
- algorithmic decision making,

including topics such as voting, rank aggregation, fair division, matching (under preferences), and resource allocation.

Involved areas: Artificial Intelligence, Decision Theory, Discrete Mathematics, Logic, Mathematical Economics, Operations Research, Political Sciences, Social Choice, Theoretical Computer Science.

Long-term goal: Improve decision support for decision makers.

"Closest friend": Algorithmic Game Theory.

Motivation

COMSOC problems frequently lead to NP-hardness.

Some typical voting-related examples:

- Gerrymandering.
- Winner determination.
- Determination of possible and necessary winners.
- Proportional representation (in committees).
- Manipulation.
- Control.
- Bribery.

→ FPT-related studies highly welcome in the COMSOC world, also justified by many natural parameterizations (most natural to go multivariate).



http://vignette3.wikia.nocookie.net/villains/images/2/29/Dalek_Parliament.JPG

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Aotivating	Example: Se	eque	enti	al \	/oti	ing I	
1956 Edu Alternative	cation Act in s (b)ill:	the	US/ Fu	A: ndin	g to	primary and secondary schools.	
	(a)mended (s)tatus quo	bill: b:	Fu No	ndin bill	g, bu	ut not to segregated schools.	
Votes	100 voters: 100 voters: 1 voter:	b s a	\prec	s b b	\prec	a a s	

Agenda \mathcal{L} : **b** \triangleright **a** \triangleright **s**

Two popular procedures

Euro-Latin procedure:





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Motivating Example: Sequential Voting II

The agenda (order of alternatives) is essential: Agenda Control

In: Election E = (C, V) and a specific alternative $\mathbf{a} \in C$.

Task: Find an agenda for C such that a wins.

Example

Find an agenda such that a wins?

- Euro-Latin procedure? Yes: $\mathbf{c} \triangleright \mathbf{d} \triangleright \mathbf{a} \triangleright \mathbf{b}$.
- Anglo-American procedure? Yes: $d \triangleright c \triangleright b \triangleright a$.

Motivating Example: Sequential Voting III

Two further relevant computational problems for sequential voting: Manipulation

- In: Election E = (C, V), $\mathbf{a} \in C$, $k \in \mathbb{N}$, and agenda \mathcal{L} for C.
- **Task:** Add k voters such that **a** wins under \mathcal{L} .

Possible (or Necessary) Winner

- In: Election E = (C, V) with incomplete preferences, $a \in C$, and a partial agenda \mathcal{B} for C.
- ?: Can a win in an (or in every) election completing *E* under an (or under every) agenda completing *B*?

Motivating Example: Sequential Voting IV

Summary of computational complexity results ([Bredereck/Chen/N./Walsh, IJCAI 2015]):

- n: number of voters.
- *m*: number of alternatives.
- k: number of added voters.

Problem	Anglo-American	Euro-Latin
Agenda Control	$O(n \cdot m^2 + m^3)$	$O(n \cdot m^2)$
Manipulation	$O((k+n)\cdot m^2)$ \diamond	$O((k+n)\cdot m)$
Possible Winner	NP-hard	NP-hard
Necessary Winner	coNP-hard	$O(n \cdot m^3)$
W. Possible Winner	NP-hard when $m = 3$ *	NP-hard when $m = 3$
W. Necessary Winner	coNP-hard when $m = 4$ * $O(n)$ when $m \leq 3$	$O(n \cdot m^3)$

Main Venues of COMSOC

Central biannual workshop ("COMSOC Workshop Series"): Amsterdam (2006), Liverpool (2008), Düsseldorf (2010), Kraków (2012), Pittsburgh (2014), Toulouse (2016).

 $\leadsto \text{Very}$ relaxed, welcoming atmosphere, open to everyone!

Dagstuhl seminars: Meanwhile three, last in June 2015.

Major Conferences with COMSOC sessions:

AAAI, AAMAS (Autonomous Agents & Multiagent Systems), ADT (Algorithmic Decision Theory), EC (Economics and Computation), ECAI, IJCAI, SAGT, WINE, ..., and scattered around in theory conferences.

Journals with a significant fraction of COMSOC stuff:

ACM Transactions on Economics and Computation, Artificial Intelligence, Autonomous Agents and Multi-Agent Systems, Journal of Artificial Intelligence Research, Journal of Mathematical Economics, Mathematical Social Sciences, Social Choice and Welfare, and scattered around in theory journals (e.g., Information and Computation). Rolf Niedermeier (TU Berlin)

COMSOC History

Social choice theory studies mechanisms for collective decision making: voting, preference aggregation, fair division, matching, ...

- Precursors: Condorcet, Borda (18th century) and others.
- Serious scientific discipline since 1950s.

Computational social choice adds a computational perspective to this, and also explores the use of concepts from social choice in computing (e.g., multi-agent systems).

- Seminal papers from complexity perspective:
 - Determining winners for many voting rules is NP-hard.

[Bartholdi III/Tovey/Trick, Social Choice and Welfare 1989]

STV is NP-hard to manipulate.

[Bartholdi III/Orlin, Social Choice and Welfare 1991]

• Many voting rules are NP-hard to control.

[Bartholdi III/Tovey/Trick, Mathematical and Computer Modelling 1992]

- Active research area with regular contributions since 2002.
- Name "COMSOC" and biannual workshop since 2006.

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Outline of the Rest of the Talk

Four COMSOC problems, six issues:

Lobbying: ETH-based lower bounds, ILP-FPT (Lenstra), LOGSNP-completeness.

Shift Bribery: FPT approximation (schemes) and inapproximability. Network-Based Vertex Dissolution: ParaNP-hardness dichotomies. Majority-Wise Accepted Ballot: W[2] vs W[2](Maj).



http://media.cleveland.com/darcy/photo/12ggjeffdarcyjpg-21ffa9c8fee1f80c.jpg

Multi-Issue Elections and Lobbying

Multi-issue election	Election with 3 issues and 5 voters				
Votes from an electorate who can	Issues:	Emissions	Nuclear	Tax	
accept or reject each of several		trading	power	raise	
issues.	Voter 1	0	0	1	
	Voter 2	1	0	1	
Election: $A \in \{0, 1\}^{n \times m}$	Voter 3	0	1	0	
Result: 0 ^m	Voter 4	1	0	0	
Lobbyist's goal: 1 ^m	Voter 5	0	1	0	
	Result	0	0	0	
	Lobbyist	1	1	1	

Lobbying

- In: $A \in \{0,1\}^{n \times m}$ and $k \leq n$.
- **?:** Can we change at most *k* rows of *A* such that each column has more 1s than 0s?

[Christian/Fellows/Rosamond/Slinko, Review of Economic Design 2007]

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Lobbying: ETH-Based Lower Bounds I

Lobbying

- In: $A \in \{0,1\}^{n \times m}$ and $k \leq n$.
- ?: Can we change at most k rows of A such that each column has more 1s than 0s?

Trivial: Trying all possible subsets of *n* rows, Lobbying is solvable in $O^*(2^n)$ time.

Can we do better?

Assuming ETH, Lobbying cannot be solved in $2^{o(n)}(n+m)^{O(1)}$ time.

Proof due to reduction from Vertex Cover (parameterized by the number of vertices).

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Lobbying: ETH-Based Lower Bounds II

Lobbying not solvable in $2^{o(n)}(n+m)^{O(1)}$ time: Vertex Cover

- In: A graph G = (V, E) and a number h
- ?: Is there a size-*h* vertex cover?

Use incidence matrix of input graph G = (V, E) of VC and add |V| - 2h + 1 dummy rows and columns.



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Lobbying: ILP-Based FPT (Lenstra) I Lobbying

- In: $A \in \{0,1\}^{n \times m}$ and $k \leq n$.
- ?: Can we change at most k rows of A such that each column has more 1s than 0s?

Columns vs. rows: FPT for the n := #rows was easy to see, what about FPT for m := #columns?

Result

- ILP-FPT for parameter number *m* of columns (next slide),
- but no poly kernel wrt. (m, number of modified rows k).

[Bredereck/Chen/Hartung/Kratsch/N./Suchý/Woeginger, JAIR 2014]

Challenges:

- Combinatorial algorithm?
- Non-trivial running time lower bounds?

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Lobbying: ILP-Based FPT (Lenstra) II

Exact solution via ILP-formulation with 2^m variables

$$\sum_{i=1}^{2^m} x_i \leq k$$

constraints: $\forall 1 \leq i \leq 2^m : 0 \leq x_i \leq r_i$
 $\forall 1 \leq j \leq m : \sum_{i=1}^{2^m} x_i \cdot \bar{A}[i,j] \geq g_j$

- variable x_i : #rows of type *i* in the solution
- integer coefficient g_j : #additional ones needed for column j
- integer coefficient r_i : #rows of type *i* in the matrix
- binary coefficient $\overline{A}[i, j]$: 1 iff row *i* has a zero in column *j*

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Lobbying: ILP-Based FPT (Lenstra) III

Exact solution via ILP-formulation with 2^m variables

$$\sum_{i=1}^{2^m} x_i \le k$$

constraints: $\forall 1 \le i \le 2^m : 0 \le x_i \le r_i$
 $\forall 1 \le j \le m : \sum_{i=1}^{2^m} x_i \cdot \bar{A}[i,j] \ge g_j$

- Linear-time algorithm for $m \leq 4$, factor-log *m* approximation.
- FPT follows by Lenstra's famous results [Lenstra, Mathematics of Operations Research, 1983]

and implies running time O*((2^m)^{2.5·2^m+o(2^m)})
 [Frank and Tardos, Combinatorica, 1987]
 [Kannan, Mathematics of Operations Research, 1987]

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Lobbying: ILP-Based FPT (Lenstra) IV

Note: Dozens of other voting problems have ILP-FPT classification wrt. number of alternatives (columns), all lacking lower bounds / combinatorial algorithms.

General idea behind these ILP-FPT results:

- **I** Type of objects in solution can be bounded by parameter.
- 2 Only the number of objects from each type is important.
- 3 Plus additional linear constraints.

Remark:

- "Linear costs" induced by x_i objects of type i are easy to model.
- "Non-linear, but non-negative, convex costs" can be handled with at most u(x_i) additional non-integer variables and constraints per integer variable (with u(x_i) upper-bounding x_i).
 → Used to solve Weighted Set Multicover parameterized by

"universe size" in FPT time

[Bredereck/Faliszewski/N./Skowron/Talmon, ADT 2015]

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Lobbying: LOGSNP-Completeness I Lobbying

- In: $A \in \{0,1\}^{n \times m}$ and $k \leq n$.
- ?: Can we change at most k rows of A such that each column has more 1s than 0s?

Special situation: Each column needs $\leq g$ many additional ones.

A simple heuristic: Always take a row filled at least half with 0s.

• If $k \ge g \cdot (\lceil \log m \rceil + 1)$ then yes-instance:

- there is always a row containing 0s in at least half of the columns;
- at most $(\lfloor \log m \rfloor + 1)$ greedy steps decrease g by one;
- altogether $g \cdot (\lfloor \log m \rfloor + 1)$ steps.
- Each row can be identified by $O(\log n)$ bits.

Consequently, there is a certificate for yes-instances using only $O(g \cdot \log^2(n+m))$ many bits.

$$\rightsquigarrow$$
 Solvable in $O((n)^{g \log(m)+1} \cdot m)$ time—is this tight?

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Lobbying: LOGSNP-Completeness II

[Papadimitriou and Yannakakis, Journal of Computer and System Sciences 1996]

The class LogSNP

- $P \approx \log$ non-deterministic bits
- LogSNP $\approx \log^2$ non-deterministic bits
- \blacksquare NP \approx poly non-deterministic bits

LogSNP-completeness:

Polynomial-time reduction from/to the LogSNP-complete Rich Hypergraph Cover to/from Lobbying with constant *g*.

Rich Hypergraph Cover

Ghalle Arger Sunthese texamples for LOGS Northershown number n of elements, m subsets S_1, \ldots, S_m of X with $|S_i| \ge n/2$ for all i,

- and an integer k.
- ?: Does there exist a $Y \subseteq X$ with $Y \cap S_i \neq \emptyset$ for all *i* and $|Y| \le k$?



/blog/wp-content/uploads/2014/10

Shift Bribery FPT Approximability I

Four symphonies: Ь d С а "Arensky II" "Brahms I" "Copland III" "Dvořák IX" Three national symphony charts Borda score a: 3+3+0=6Austria: $a \succ b \succ c \succ d$ b: 2+2+3=7Belgium: $a \succ b \succ c \succ d$ c: 1+1+1=3Chile: $b \succ d \succ c \succ a$ $d \cdot 0 + 0 + 1 = 2$

Winner: Compute the "Borda top-ranked" symphony. Goal: Make *c* win by shifting it higher, for as little money as possible.

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Shift Bribery: FPT Approximation II



${\mathcal R}$ Shift Bribery

In: Election E = (C, V = (v₁,..., v_n)), specific candidate c ∈ C, price function list Π = (π₁,..., π_n), budget B ∈ N.
?: ∃ shift action s = (s₁,..., s_n) with Π(s) ≤ B such that p is a winner according to rule R?

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Shift Bribery: FPT Approximation III FPT-Approximation Scheme A factor- $(1 + \varepsilon)$ algorithm solving in FPT time wrt. ε and the parameter.

Theorem

For any voting rule \mathcal{R} where Winner Determination is in FPT wrt. to the number *n* of voters, \mathcal{R} Shift Bribery admits a factor- $(1 + \varepsilon)$ approximation scheme; the running time is $O^*(\lceil n/\varepsilon \rceil^n)$.

Basic idea of the algorithm

- \blacksquare Guess the maximum budget π_{\max} to spend on a single voter.
- Rescale and round the price functions to not exceed a given bound (dependent on ε and n).
- Find a cheapest successful shift action \vec{s} for the rescaled instance in $f(\varepsilon, n)$ time.

One can show that this action \vec{s} costs at most $(1 + \varepsilon)$ OPT.

[Bredereck/Chen/Falizewski/Nichterlein/N., AAAI 2014]

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Combinatorial Shift Bribery: Inapproximability

Combinatorial flavor clearly makes the problem more complex... Can we at least find approximate solutions?

No: we obtain strong inapproximability results like this:

Theorem

Combinatorial Shift Bribery is inapproximable even in FPT-time with respect to the parameter budget *B*, even if there are only two candidates.

Idea:

- Reduction from the W[2]-complete Set Cover problem.
- No solution for the constructed Combinatorial Shift Bribery instance can cost more than B (negative effects are essential for this).

[Bredereck/Faliszewski/N./Talmon, AAMAS 2015]

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http://archive.feedblitz.com/217976/ 4087397

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Network-Based Vertex Dissolution: ParaNP-Hardness I

Political (Re-)Districting: Example: Given: Districts with s = 2 voters per district.



Goal: Increase the number of voters per district by $\Delta_s = 3$. **Method:** Dissolve some districts and redistribute their voters. **Problem:** Cannot move voters arbitrarily! Move voters of a dissolved district only to an adjacent non-dissolved district. **Solution:** Dissolve the middle districts.

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Network-Based Vertex Dissolution: ParaNP-Hardness II

What do we know from structural results?

$s \setminus \Delta$	1	2	3	4	5	6
1	Р	?	?	?	?	?
2	?	Р	?	?	?	?
3	?	?	Р	?	?	?
4	?	?	?	Р	?	?
5	?	?	?	?	Р	?
6	?	?	?	?	?	Р

Lemma 1: There exists an (s,s)-dissolution for an undirected graph *G* if and only if *G* has a perfect matching.

Network-Based Vertex Dissolution III: Para-NP Hardness

Symmetry with respect to s and Δ_s : Lemma 2: There exists an (s, Δ_s) -dissolution for an undirected graph G if and only if there exists a (Δ_s, s) -dissolution for G.



Interpret the voter movement backwards. We put the voters to receive into the districts. Move to each dissolved districts two voters. Network-Based Vertex Dissolution II: ParaNP-Hardness III

P vs NP dichotomy:

$s \setminus \Delta_s$	1	2	3	4	5	6
1	Р	NP-h	NP-h	NP-h	NP-h	NP-h
2	NP-h	Р	NP-h	NP-h	NP-h	NP-h
3	NP-h	NP-h	Р	NP-h	NP-h	NP-h
4	NP-h	NP-h	NP-h	Р	NP-h	NP-h
5	NP-h	NP-h	NP-h	NP-h	Р	NP-h
6	NP-h	NP-h	NP-h	NP-h	NP-h	Р

Theorem

If $s = \Delta_s$, then DISSOLUTION solvable in $O(n^{\omega})$ time (where ω is the matrix multiplication exponent); otherwise NP-complete.

[Bevern/Bredereck/Chen/Froese/N./Woeginger, SIAM J. Discrete Math. 2015]

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Network-Based Vertex Dissolution: ParaNP-Hardness IV

P vs. NP dichotomy for planar case:

$s \setminus \Delta_s$	1	2	3	4	5	6
1	Р	NP-h	NP-h	NP-h	NP-h	NP-h
2	NP-h	Р	?	NP-h	?	NP-h
3	NP-h	?	Р	?	?	NP-h
4	NP-h	NP-h	?	Р	?	?
5	NP-h	?	?	?	Р	?
6	NP-h	NP-h	NP-h	?	?	Р
Planar:	a lot of op	en cases!				

Interesting subproblem: What is the complexity of Planar Exact Cover by *t*-Sets for $t \ge 3$?



http://www.stephaniemcmillan.org/codegreen/comics/2011-03-21-push-their-

agenda.jpg

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Majority-wise Accepted Ballot: W[2] vs W[2](Maj) I

Unanimously Accepted Ballot

- In: A set \mathcal{P} of m proposals; a set \mathcal{V} of n voters with favorite ballots $B_1, \ldots, B_n \subseteq \mathcal{P}$; an agenda $Q_+ \subseteq \mathcal{P}$.
- ?: Is there a ballot Q with $Q_+ \subseteq Q \subseteq \mathcal{P}$ which every single voter *i* accepts (that is, $|B_i \cap Q| > |Q|/2$)?

Majoritywise Accepted Ballot

- In: A set \mathcal{P} of m proposals; a set \mathcal{V} of n voters with favorite ballots $B_1, \ldots, B_n \subseteq \mathcal{P}$; an agenda $Q_+ \subseteq \mathcal{P}$.
- ?: Is there a ballot Q with $Q_+ \subseteq Q \subseteq \mathcal{P}$ which a strict majority of the voters accepts (that is, $|B_i \cap Q| > |Q|/2$)?

Majority-wise Accepted Ballot: Example

Example with five proposals and four voters.

•
$$\mathcal{P} = \{p_1, p_2, p_3, p_4, p_5\}$$

• $B_1 = \{p_2, p_3, p_4\}, B_2 = \{p_1, p_3, p_5\}, B_3 = \{p_1, p_2, p_4\}, B_4 = \{p_1, p_2, p_3\}$

Ballot matrix:						
p_1	<i>p</i> ₂	<i>p</i> 3	<i>p</i> 5			
0	1	1	1	0		
1	0	1	0	1		
1	1	0	1	0		
1	1	1	0	0		

Note: The ballot $\{p_1, p_2, p_3\}$ would be accepted by all voters. However, although less than half of the voters like p_5 , the commission can push through p_5 by proposing $\{p_1, p_2, p_3, p_4, p_5\}$. Interesting: No monotonicity w.r.t. solution sizes.

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Majority-wise Accepted Ballot: W[2] vs W[2](Maj) II

[Alon, Bredereck, Chen, Kratsch, N., Woeginger, ACM TEAC 2015]

With respect to the parameter size |Q| of the solution, both variants are easily shown to be W[2]-hard (via Hitting Set).

Unanimously Accepted Ballot

W[2]-membership can be show by a quite technical reduction to the W[2]-complete Independent Dominating Set problem.

Majoritywise Accepted Ballot

Showing W[2]-membership seems quite challenging.

Interestingly: Considering the class W[2](Maj) instead of W[2], that is, allowing only majority gates instead of AND/OR gates in the boolean circuits, one can show membership relatively easy.

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Concluding Remarks

COMSOC offers a rich variety of combinatorial problems (touching permutations, partial orders, sets, matrices, graphs, etc.), many of these are NP-hard.

Lower bounds in COMSOC so far mostly of the form

- W-hardness (W-completeness) or
- ParaNP-hardness or
- no polynomial-size problem kernel unless...
- \rightsquigarrow ETH-based lower bounds largely unexplored...

General challenges:

- Lower bounds for "Lenstra-ILP-FPT results"?
- Exploration of LOGSNP-completeness for lower bounds?
- W[2] = W[2](Maj)?

[Fellows, Flum, Hermelin, Müller, Rosamond, TOCS 2010]

Running time lower bounds for FPT approximation schemes?

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Some General COMSOC Literature

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