## Why Biology is Different

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## $\partial T$ $\partial t$



## PDE

Natural algorithm

## PDE

## Natural algorithm

loops, conditionals, memory...

## PDE

## Natural algorithm

not human-designed



$$
P, V, T, S, G
$$





## Beware of Linear A



## Mathematics ?

" The only thing more unreasonable than the effectiveness of mathematics in physics is its ineffectiveness in biology. "

Israel Gelfand
"... unreasonable effectiveness of mathematics in the natural sciences "


Eugene Wigner

## Why is biology different?




## History may repeat itself...

## but not quite enough for mathematics

## Mathematics = language of symmetry

## Algorithms = language of memory

## Universal Turing machine



The distinction is not intrinsic to computation

## Universal Turing machine

## head

## program

data
defined as the data that tends not to change

## Universal Turing machine

## head

memory

## In blology

memory works on many timescales

## In biology

ribosomal dna ... gene expression

dna binding
millions of years

minutes

microseconds
and length scales of ratio $\approx 1,000,000,000,000$

## Scaling



Brownian motion

## Microscopic



## Intractable !

Deterministic Newtonian mechanics

## Mesoscopic



## Scale-free !

## Stochastic Brownian motion

## Macroscopic



## solvable

## Deterministic diffusion



Causation in physics


Causation in biology


NEWYOMREK


A model to study mixed scales

## Influence systems



Interacting particles, each one with its own physical law !

$\bigcirc$
$\mathbf{R}^{d}$





How are the networks formed?

network $=f$ (agents' positions)

for example... two nearest neighbors

Any first-order sentence over reals is OK
$\forall y_{1} \exists y_{2} \forall y_{3} \cdots P\left(\right.$ agent locations, $\left.y_{1}, y_{2}, \ldots\right) \geq 0$

How do the agents move?


Her next position is function only of her neighbors \& herself


If she stays in convex hull the system is called diffusive



## To specifiy a diffusive influence system...

## a set of formulas

$\forall y_{1} \exists y_{2} \forall y_{3} \cdots P\left(\right.$ agent locations, $\left.y_{1}, y_{2}, \ldots\right) \geq 0$
a set of stochastic matrices

## Space of diffusive influence systems



## A very rich theory

## Markov chains



## Theorem [ C '12 ]



## Very surprising: all Lyapunov exponents are $\leq 0 \quad$ !!!



## To perturb a diffusive influence system...

a set of formulas
$\forall y_{1} \exists y_{2} \forall y_{3} \cdots P\left(\right.$ agent locations, $\left.y_{1}, y_{2}, \ldots\right) \geq \mathcal{E}$
a set of stochastic matrices

## Set of diffusive influence systems




Asymptotically periodic everywhere else


## Dynamic renormalization

" or how to analyze mixed scales "

## Influence system

## Ising model



Agents keep interacting

## entropy

Particles keep jiggling

Criticality
(2 ${ }^{\text {nd }}$ order phase transitions)
Particles want to jiggle in sync with neighbors

## Influence system

## Ising model



Topology changes endogenously
Infinite \# of critical points

Topology is fixed
Single critical point
Equilibrated

## Ising model



Renormalization group [Kadanoff, Wilson, ... ]





$$
9.9
$$

## Peadspeginaicurayse-graining




long-range correlations

Can we do the same?





Note the mixing of scales !










## What is phase space ?

$n$ agents, each with d coordinates

## Phase space $\boldsymbol{R}^{d n}$

[ Tarski-Seidenberg-Collins quantifier elimination ]


## Phase space $\boldsymbol{R}^{d n}$

[ Diffusive agent motion ]




## $t=0$

$$
4=1
$$

$$
t=0
$$

time


## Coding tree




The coding tree has all the answers

## Criticality


" matrix rigidity " argument


Entropy $=\lim _{k \rightarrow \infty} \frac{1}{k} \log \#$ paths of length $k=0$ almost surely

## Criticality



Thinning denotes loss of free energy


For periodicity, we hope to see this ...

## Foutojerneaygegetthiss .can oscillate



## s-energy [ C '10 ]

Infinite set of stochastic matrices $P_{0}, P_{1}, \ldots$

Let $G_{t}$ denote the graph induced by $P_{t}$

$$
\left.E(x, s)=\sum_{t=0}^{\infty} \sum_{(i, j) \in G_{t}} \mid\left(P_{t} \cdots P_{0} x\right)_{i}-\left(P_{t} \cdots P_{0} x\right)_{j}\right)\left.\right|^{s}
$$

$$
\left.E(x, s)=\sum_{t=0}^{\infty} \sum_{(i, j) \in G_{t}} \mid\left(P_{t} \cdots P_{0} x\right)_{i}-\left(P_{t} \cdots P_{0} x\right)_{j}\right)\left.\right|^{s}
$$

Dirichlet series (invertible ! )

Bounds on s-energy [ C'10 ]

Idea is to pick s near 0
$E(x, 0)=\infty$ and derive Chernofflike bounds on mixing




$$
\left.\begin{array}{cccc}
0.3 & 0.2 & 0 & 0.5 \\
0.1 & 0.4 & 0.4 & 0.1 \\
0 & 0.9 & 0.1 & 0 \\
0.6 & 0.1 & 0 & 0.3
\end{array}\right)
$$




## $P_{1} \rightarrow$



## $P_{1} \rightarrow$


$P_{2} P_{1} ?$

$$
P_{2} \rightarrow
$$




 in Markov chain theory + much more!


$\left\{\otimes_{s=1}^{n^{\alpha(\alpha)}} \otimes_{k=0}^{\prime}\left(\mathcal{T}_{w_{k}} \oplus \mathcal{T}_{n-w_{1} k_{V_{k-1}-t_{k}-1}} \otimes \mathcal{T}_{n}^{\mathrm{I}}\right)\right\} \otimes \mathcal{T}_{n}^{*}$


What the direct sum does



Bound entropy growth and energy decay term by term

# If energy decays faster than entropy grows 

then system is asymptotically periodic

## Theorem [ C'12 ]

Diffusive influence systems are asymptotically periodic almost surely. They can be chaotic or even Turing-complete. Bidirectional systems have fixed-point attractors.

Number of attractors can be exponential (up to foliation)

The mixing of timescales creates
phenomena unknown in physics



Goose learns about her



Limit cycle means amnesia


# Recurrent mixing of timescales 

## [

Chaos and Turing universality

The view from physics


## The view from physics



1-way springs with friction and changing topology

## The view from physics



1-way springs with friction
Damped coupled oscillators
Minimize free energy

## The view from physics



Changing topology re-injects free energy

## The view from physics



Prigogine's dissipative structures

## Capture the narrative complexity of natural algorithms

- Mixed scales
via dynamic renormalization and influence systems
- Open systems \} ( ongoing w/ Stan Leibler )
Adaptiveness

