

Supply-Side Equilibria in Recommender Systems

Jacob Steinhardt

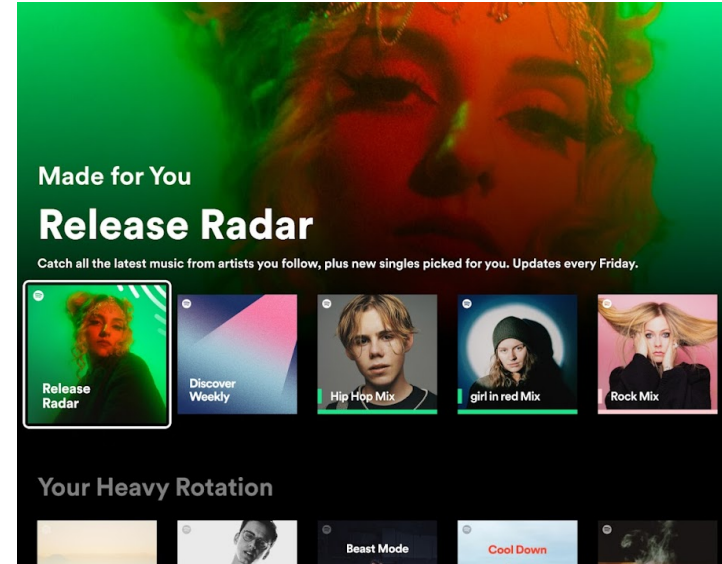
(w/ Meena Jagadeesan and Nikhil Garg)

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Motivation

Much digital content is mediated by recommender systems:

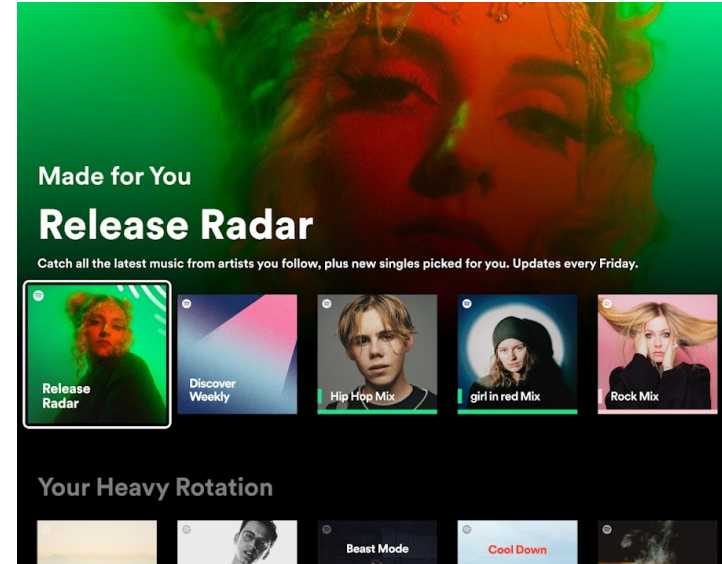


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Competitive effects: salience, hooks, **genres**

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How to understand these?

Formal Setting

Users u_1, \dots, u_N

User vector $u_i \in \mathbb{R}_{\geq 0}^D$ (preferences)

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Key properties:

- **high-dimensional** decisions
- **heterogeneous** user base

Producer Costs

Producer j wins by making $\langle u, p_j \rangle$ bigger

Trivial solution: take $\|p_j\| \rightarrow \infty$

Producer cost function: $c(p_j) = \|p_j\|^\beta$

Profit function:

$$\mathcal{P}(p_j \mid p_{-j}, u_{1:N}) = \underbrace{\left(\sum_{i=1}^N \mathbb{I}[j^*(u_i) = j] \right)}_{\# \text{ users won}} - \underbrace{c(p_j)}_{\text{cost}}$$

1 Dimension: Compete on Quality

Simplest case: $D = 1$, $N = 1$ user with $u_1 = 1$. $P = 2$ producers

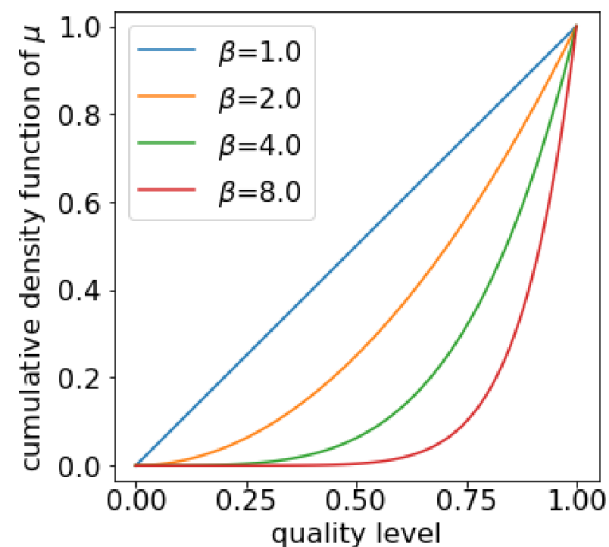
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Symmetric mixed equilibrium with c.d.f. equal to $F(p) = p^{\beta/(P-1)}$.

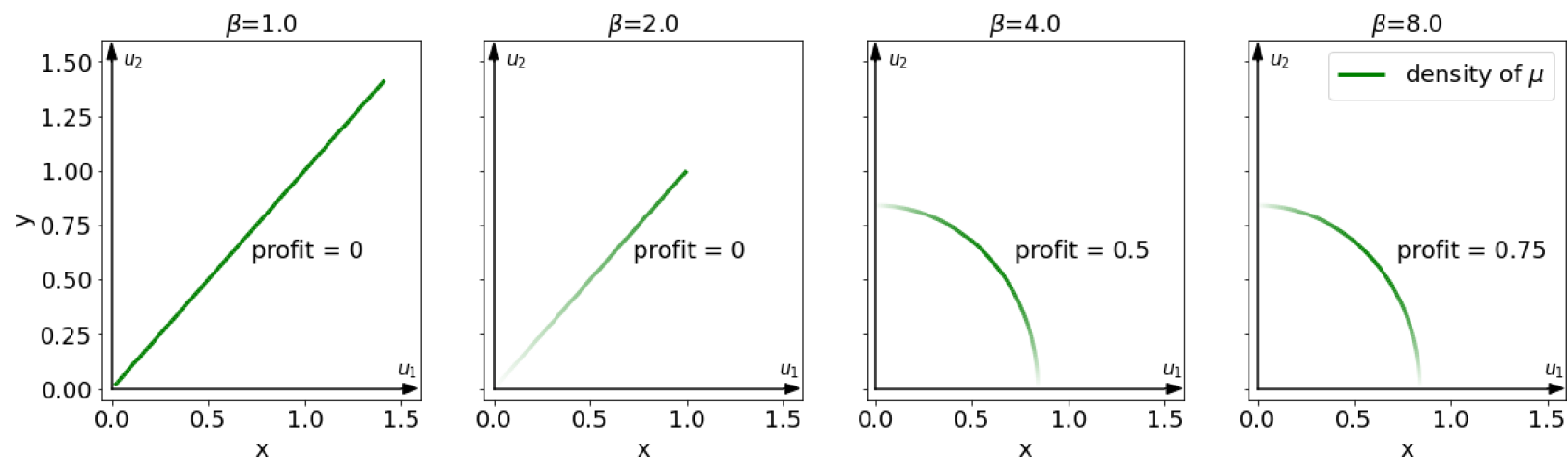


Producers compete on **quality**: more likely to win, but higher cost.

Higher Dimensions: Emergence of Genres

2D example: $u_1 = [1, 0]$, $u_2 = [0, 1]$, $P = 2$ producers.

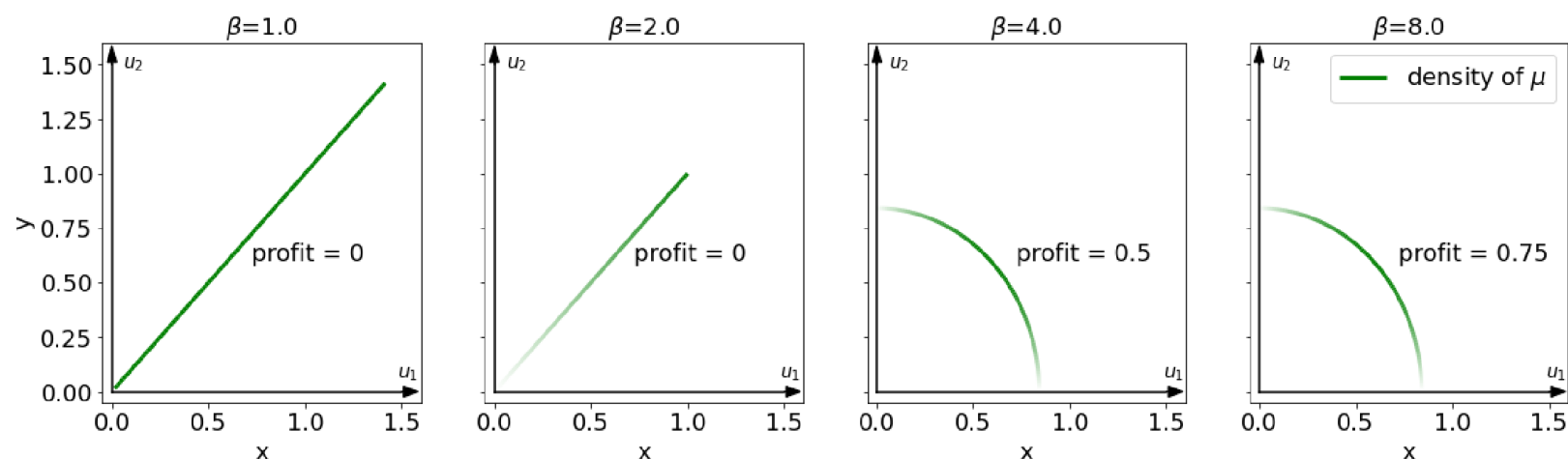
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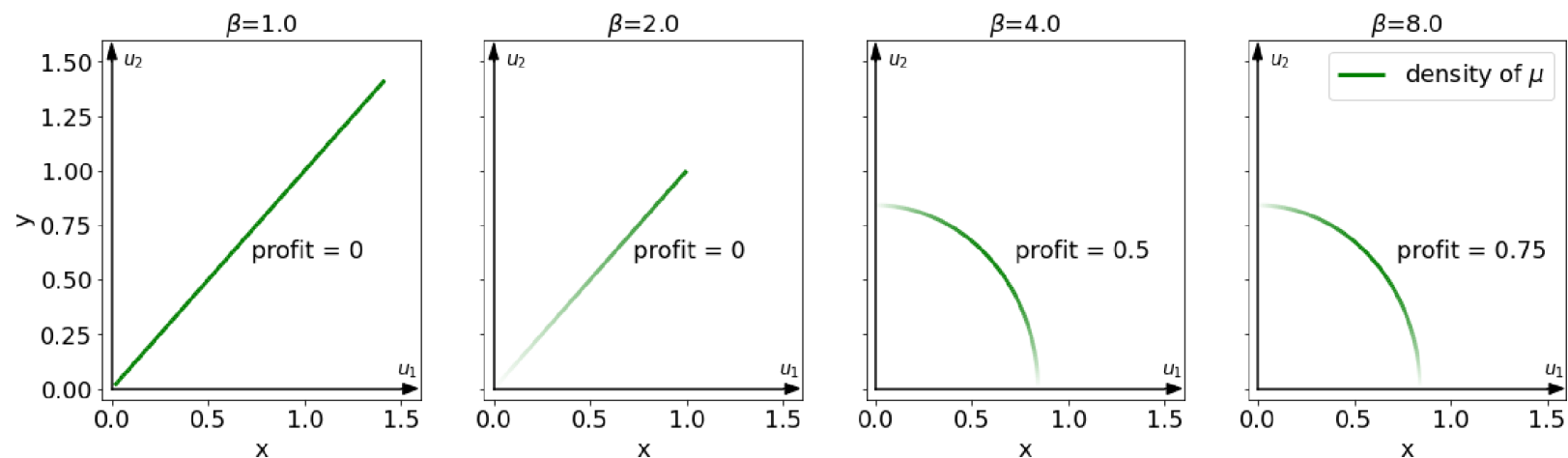
Single genre for $\beta \leq 2$, **infinite genres** for $\beta > 2$.

Producers also achieve **positive profit**.

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Will characterize both phenomena!

Genres: Main Result

For a vector p , let $y(p) = (\langle u_1, p \rangle^\beta, \dots, \langle u_N, p \rangle^\beta)$.

Define $\mathcal{S}^\beta = \{y(p) \mid \|p\| \leq 1\}$.

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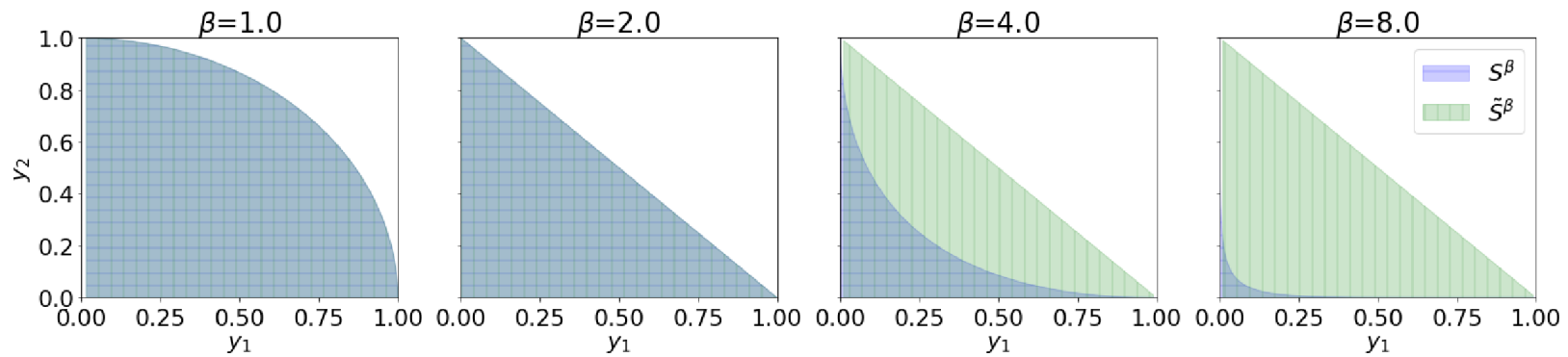
Theorem (Emergence of genres)

Let $\bar{\mathcal{S}}^\beta$ be the convex hull of \mathcal{S}^β . Then, all symmetric equilibria are multi-genre iff the following holds:
$$\max_{y \in \bar{\mathcal{S}}^\beta} \sum_{i=1}^N \log(y_i) > \max_{y \in \mathcal{S}^\beta} \sum_{i=1}^N \log(y_i).$$

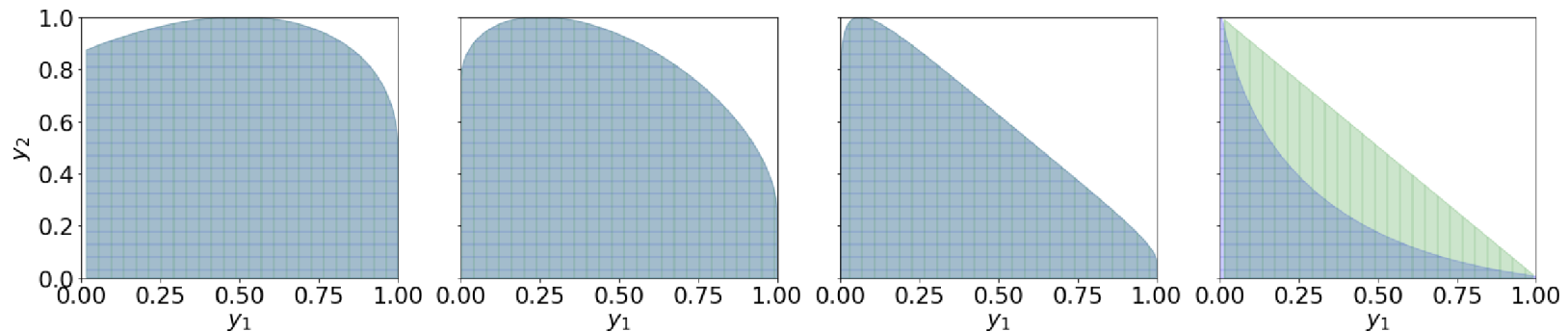
In other words, the set \mathcal{S}^β must be sufficiently non-convex!

Visualizing S^β

$$u_1 = [1, 0], u_2 = [0, 1]:$$



$$u_1 = [1, 0], u_2 = \left[\frac{1}{2}, \frac{\sqrt{3}}{2}\right]:$$



As $\angle(u_1, u_2)$ gets smaller, β threshold gets larger

Corollaries: Structure of Cost

Dependence of genres on user geometry:

Corollary

Let $Z = \left\| \sum_{i=1}^N \frac{u_i}{\|u_i\|_*} \right\|_*$, where $\|\cdot\|_*$ denotes the dual norm.
Then all equilibria are multigenre as long as $Z < N^{1-1/\beta}$.

E.g. random vectors, $Z = O(\sqrt{N})$, multigenre for $\beta = 2 + o(1)$.

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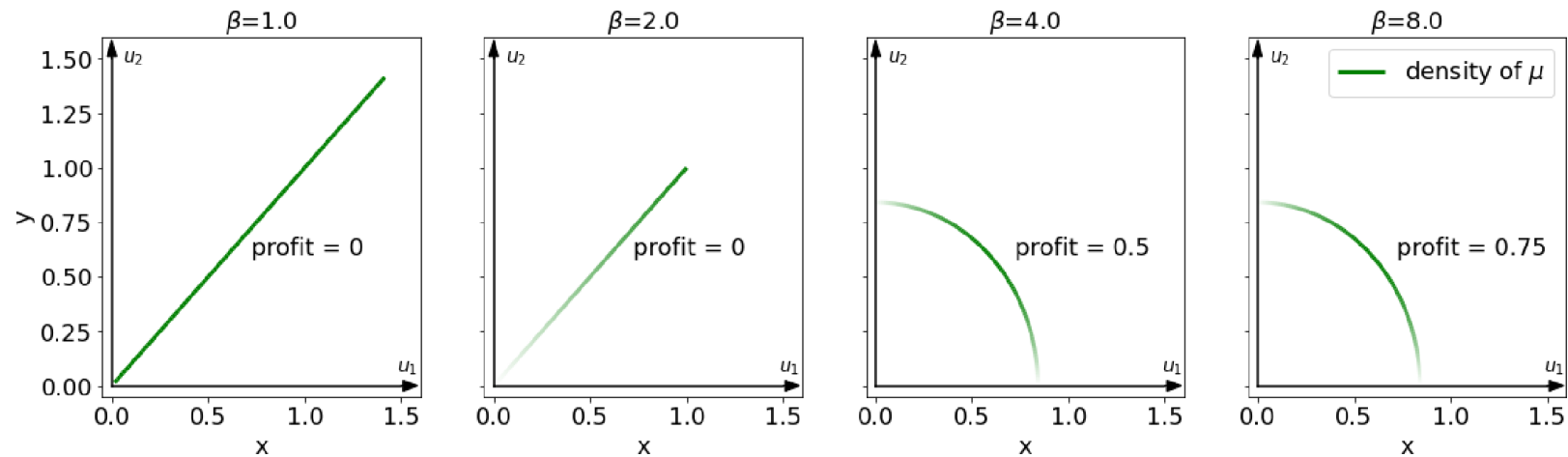
In some cases, \mathcal{S}^β is convex regardless of user geometry:

Corollary

- (1) If $\beta = 1$, there always exists a single-genre equilibrium μ .
- (2) For the ℓ_p -norm and $\beta \leq p$, there always exists a single-genre equilibrium μ .

Producer Profit

Recall 2D example:



Producers achieve **nonzero profit** (surprising in competitive market)

Seems related to emergence of genres. Can we formalize this?

Producer Profit: Main Result

Theorem (Positive-profit condition)

Let $Q = \max_{\|p\| \leq 1} \min_{i=1}^N \langle p, \frac{u_i}{\|u_i\|} \rangle$. Then if $Q < N^{-P/\beta}$, the expected profit at equilibrium is strictly positive.

Interpretation: users more spread out \rightarrow smaller $Q \rightarrow$ easier to profit.

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Multiple genres necessary for positive profit:

Theorem (1D \implies zero-profit)

Suppose that μ is a single-genre equilibria. Then all producers receive zero expected profit.

Summary

Two key market properties: **high dimensionality** and **heterogeneity**

Two resulting phenomena: **genres** and **positive profit**

Many open questions:

- User utility (vs. number of producers, etc.)
- Noisy recommendations
- Shape of equilibria support

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