## Counting Hypergraph Colourings in the Local Lemma Regime

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Colourings

## Graph (proper) colouring



3-colouring of the Petersen graph

## Phase transitions

Phase transitions:
as some parameter changes, macroscopic behaviours of the whole system change drastically.
E.g. ice $\rightarrow$ water $\rightarrow$ water vapor

Computational complexity may also have transitions.


## Computational phase transitions

As parameters change, the computational complexity of a problem may change drastically.

Determine whether a graph is q-colourable (or find one if it exists):

- $q=1,2$ : trivial;
- $q \geqslant 3$ : NP-hard.


## What about graphs with maximum degree $\Delta$ ?


colourable by simple greedy algorithm;

- $q \geqslant \Delta-k_{\Delta}+1$ : polynomial-time (Molloy, Reed '01'14);
$\therefore q \leqslant \triangle-k_{\triangle} \quad$ NP-hard (Embden-Weineri, Hougardy, and Kreuter '98).


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- $\mathrm{q} \geqslant \Delta+1 \quad$ : colourable by simple greedy algorithm;
- $\mathrm{q} \geqslant \Delta-\mathrm{k}_{\Delta}+1$ : polynomial-time (Molloy, Reed '01 '14);
- $q \leqslant \Delta-k_{\Delta} \quad: N P-h a r d ~(E m b d e n-W e i n e r t, ~ H o u g a r d y, ~$ $\left(k_{\Delta} \approx \sqrt{\Delta}-2\right) \quad$ and Kreuter '98).


## Thresholds for randomly colouring a graph

Can we generate a uniform proper colouring at random efficiently? (closely related to approximately count the number of colourings)

- $q>2 \Delta$
rapid mixing of Glauber dynamics by Jerrum (1995); Salas and Sokal (1997):
- $q>\frac{11}{6} \Delta$
rapid mixing of WSK dynamics by Vigoda (2000);
improved by Chen and Moitra (2019); Delcourt, Perarnau, and Postle (2019) to $q>\left(\frac{11}{6}-\varepsilon\right) \Delta$ for a small constant $\varepsilon$;
- $q<\Delta$ : NP-hard by Galanis, Štefankovič, and Vigoda (2015);

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## Frozen

Sometimes you just cannot let it go.


## Deterministic counting of colourings

MCMC is not the only method to count.

## Correlation decay:

- Gamarnik, Katz (2012): $q \geqslant \alpha \Delta+\beta$ for large $\beta$ and $\alpha \approx 2.84$;
- Lu, Yin (2013): q $\geqslant \alpha \wedge+1$ for $\alpha \approx 2.58$


## Zeros of the chromatic polynomial:

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## What about hypergraphs?



A proper hypergraph colouring is one where no edge is monochromatic.

## Previous results

For k-uniform hypergraphs, Bordewich, Dyer, and Karpinski (2006) show that Glauber dynamics is rapidly mixing if

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k \geqslant 4 \text { and } q>\Delta \quad \text { or } \quad k=3 \text { and } q>1.5 \Delta .
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## However, Lovász local lemma implies the existence of a proper colouring if

Frieze and Melsted (2011) gave examples where $\mathrm{q} \ll \Delta$, and there exists a colouring so that no move is possible ("frozen").

Frieze and Anastos (2017) showed that Glauber dynamics still converges rapidly if the hypergraph is simple and $q>\max \left\{C_{k} \log n, 500 k^{3} \Delta^{1}\right.$

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## Our results

## Theorem

For $\Delta \geqslant 2, \mathrm{k} \geqslant 28$, and $\mathrm{q}>315 \Delta^{\frac{14}{\mathrm{k}-14}}$, there is an FPTAS for the number of q -colourings in k -uniform hypergraphs with maximum degree $\Delta$.

## Theorem

For $\Delta \geqslant 2, \mathrm{k} \geqslant 28$, and $\mathrm{q} \geqslant 798 \Delta$, there is also an almost-uniform
polynomial-time sampler:

Our approach is a modified version of Moitra (2017) based on the Lovász local lemma. The original approach in this setting would require an extra condition of the form $k>C \log \Delta$.

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## LovÁSZ LOCAL LEMMA

(AND HOW IT HELPS WITH APPROXIMATE COUNTING)

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Let $\mathrm{H}=(\mathrm{V}, \mathcal{E})$ be the hypergraph, and $\Gamma(e)$ be the set of hyperedges intersecting $e \in \mathcal{E}$. Then $|\Gamma(e)| \leqslant(\Delta-1) k$.

Theorem (Lovász '77)
If there exists an assignment $\mathrm{x}: \mathcal{\varepsilon} \rightarrow(0,1)$ such that for every $\mathrm{e} \in \mathcal{E}$ we have

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## Reducing TO COMPUTING MARGINAL PROBABILITIES

For approximate counting, we use the (algorithmic) local lemma to find a partial colouring $\tau$ so that every hyperedge is satisfied by the first $k_{1}$ vertices.
(This will succeed as long as $q>\left(e k_{1} \Delta\right)^{\frac{1}{k_{1}-1}} \cdot k_{1}$ will eventually be set to $\frac{k}{14}$.)

Then we compute the probability of $\tau$ by "pinning" vertices one by one.
Let $\mathrm{U}=\left\{u_{1}, \ldots, u_{r}\right\}$ be the support of $\tau$, and $\mu(\cdot)$ be the Gibbs (uniform) distribution on all proper colourings.

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\frac{q^{n-r}}{|\mathcal{C}|}=\operatorname{Pr}_{\sigma \sim \mu}(\sigma \models \tau)
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Thus the key is to estimate marginal probabilities under partial colourings (up to $1 \pm \frac{\varepsilon}{n}$ error), where at least $k-k_{1}$ vertices are uncoloured in every edge.

## Local lemma controls the conditional distribution

Let $\mathcal{C}$ be the set of all proper colourings.
Let $\mu(\cdot)$ be the Gibbs (uniform) distribution on all proper colourings (namely the product distribution conditioned on no monochromatic edge).

The local lemma also gives an upper bound for any event under $\mu(\cdot)$.
Theorem (Haeupler, Saha, and Srinivasan '11)
If LLL condition (1) holds for every $\mathrm{e} \in \mathcal{E}$, then for any event $B$, it holds that


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\mu(B) \leqslant \operatorname{Pr}(B) \prod_{e \in \Gamma(B)}(1-x(e))^{-1} .
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## Local Uniformity

## Lemma

If $\forall \mathrm{e} \in \mathcal{E}, \mathrm{k}^{\prime} \leqslant|\mathrm{e}| \leqslant \mathrm{k}, \mathrm{t} \geqslant \mathrm{k}$ and $\mathrm{q} \geqslant(\mathrm{et} \Delta)^{\frac{1}{\mathrm{k}^{\prime}-1}}$, then for any $v \in \mathrm{~V}$ and any colour $c \in[q]$,

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\frac{1}{q}\left(1-\frac{1}{t}\right) \leqslant \underset{\sigma \sim \mu}{\operatorname{Pr}}(\sigma(v)=c) \leqslant \frac{1}{q}\left(1+\frac{4}{t}\right)
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The upper bound comes from a direct application.

The lower bound is obtained by giving upper bounds for "blocking cases"

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If $\forall \mathrm{e} \in \mathcal{E}, \mathrm{k}^{\prime} \leqslant|\mathrm{e}| \leqslant \mathrm{k}, \mathrm{t} \geqslant \mathrm{k}$ and $\mathrm{q} \geqslant(\mathrm{et} \Delta)^{\frac{1}{\mathrm{k}^{\prime}-1}}$, then for any $v \in \mathrm{~V}$ and any colour $c \in[q]$,

$$
\frac{1}{q}\left(1-\frac{1}{t}\right) \leqslant \operatorname{Pr}_{\sigma \sim \mu}(\sigma(v)=c) \leqslant \frac{1}{q}\left(1+\frac{4}{t}\right)
$$

We use this lemma with $\mathrm{t} \approx \Delta^{\mathrm{C}}$ at various places with various C . Recall that our assumption is of the form $q \geqslant C_{1} \Delta^{\frac{C_{2}}{k-C_{3}}}$.

Under $\mu$, all vertices are very close to uniform.
We use this lemma when some vertices are alres dy coloured, namely for $\mu$ conditioned on a partial colouring.
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\frac{1}{q}\left(1-\frac{1}{t}\right) \leqslant \underset{\sigma \sim \mu}{\operatorname{Pr}}(\sigma(v)=c) \leqslant \frac{1}{q}\left(1+\frac{4}{t}\right) .
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A good start, but not enough. The goal is $\left(1 \pm \frac{\varepsilon}{n}\right)$-approximation of the marginals.

## Coupling

Say we want to compute the marginal probability of $v$.
Let $\mathcal{C}_{i}$ be the set of colourings where $v$ is coloured $i$, and $\mu_{i}$ be uniform over $\mathcal{C}_{\mathfrak{i}}$. We want to couple $\mu_{1}$ and $\mu_{2}$.

1. For any hyperedge $e$ intersecting both $V_{1}$ and $V_{2}$, let $u$ be its first vertex. Couple $u$ maximally assuming its marginal probabilities are known.
2. Remove all hyperedges that are satisfied in both copies.
3. If an edge has $k_{2}$ vertices coloured, put all remaining vertices in $\mathrm{V}_{1}$ (failed) and remove the edge.

Stop: all hyperedges intersecting $\mathrm{V}_{1}$ are removed.

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Start: $\mathrm{V}_{1}=\{v\}, \mathrm{V}_{\mathrm{col}}=\{v\}$. Maintain $\mathrm{V}_{2}=\mathrm{V} \backslash \mathrm{V}_{1}$.

Body:

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3. If an edge has $k_{2}$ vertices coloured, put all remaining vertices in $\mathrm{V}_{1}$ (failed) and remove the edge.

Stop: all hyperedges intersecting $\mathrm{V}_{1}$ are removed.
(The constant $k_{2}$ is eventually set to $\frac{3 k}{7}$ for approximate counting.)

## Coupling - An example

$\mathrm{V}_{1}$ : descrepency. $\quad \mathrm{V}_{\mathrm{col}}$ : coloured. $\quad \mathrm{V}_{2}:=\mathrm{V} \backslash \mathrm{V}_{1}$.
Stop: all hyperedges intersecting $\mathrm{V}_{1}$ are removed.


At any time, there are at least $k^{\prime}-k_{2}$ empty vertices in any hyperedge.
If $q>C \Delta^{, \quad-K_{2}}$, then the coupling stops in $O(\log n)$ steps with probability $1-O\left(\frac{1}{n^{c}}\right)$
Moitra (2017) marks what vertices to couple in advance, whereas our coupling is adaptive.

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## Coupling tree



Coupling tree $\mathcal{T}$ : each node is a pair of partial colourings $(x, y)$.
The children of $(x, y)$ are all $q^{2}$ ways to extend them to the next vertex.

## LINEAR PROGRAM

We cannot really run the coupling. Instead, we set up a linear program. The variables are to mimic:

$$
\begin{aligned}
& \mathbf{p}_{x, y}^{\chi}=\frac{\left|\mathfrak{e}_{1}\right|}{\left|\mathfrak{C}_{\chi}\right|} \cdot \mu_{\mathrm{cp}}(x, y), \\
& \mathbf{p}_{x, y}^{y}=\frac{\left|\mathfrak{C}_{2}\right|}{\left|\mathfrak{C}_{y}\right|} \cdot \mu_{\mathrm{cp}}(x, y),
\end{aligned}
$$

where $\mathcal{C}_{i}$ is the set of colourings s.t. $v \leftarrow \mathfrak{i}$ for $\mathfrak{i}=1,2$, and $\mathfrak{C}_{x}\left(\right.$ or $\left.\mathcal{C}_{y}\right)$ is the set of colourings consistent with $\chi$ (or y ).

Note that $\sum_{y} p_{x, y}^{x}=1$ and thus $0 \leqslant p_{x, y}^{x}, p_{x, y}^{y} \leqslant 1$
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## Constraints 1

From the definition: $\frac{\left|\mathcal{C}_{1}\right|}{\left|\mathcal{C}_{2}\right|}=\frac{p_{x, y}^{x}}{p_{x}^{y}, y} \cdot \frac{\left|\mathcal{C}_{x}\right|}{\left|\mathcal{C}_{y}\right|}$.

If $(x, y)$ is a leaf in $\mathcal{T}$, then we can compute $\frac{\left|\mathcal{C}_{x}\right|}{\left|\mathcal{C}_{y}\right|}$ in time $\exp \left(\left|V_{1} \backslash V_{\text {col }}\right|\right)$.

Constraints 1: For every leaf $(x, y)$, we have the constraints:


Here $\underline{r}$ and $\bar{r}$ are our guessed lower and upper bounds for $\frac{\left|\mathcal{C}_{1}\right|}{\left|\mathcal{C}_{2}\right|}$.

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## Constraints 2

Constraints 2: For the root $\left(x_{0}, y_{0}\right) \in \mathcal{T}$, we have

$$
p_{x_{0}, y_{0}}^{x_{0}}=p_{x_{0}, y_{0}}^{y_{0}^{o}}=1 .
$$

Moreover, for every non-leaf $(x, y) \in \mathcal{T}$, let $u$ be the next vertex to couple. For every $\mathrm{c} \in[q]$,

$$
\begin{aligned}
& \sum_{c^{\prime} \in[q]} p_{x^{u \leftarrow c}, y^{u \leftarrow c^{\prime}}}^{x^{u \leftarrow c}}=\frac{\left|\mathcal{C}_{1}\right|}{\left|\mathcal{C}_{x^{u \leftarrow c}}\right|} \cdot \frac{\left|\mathcal{C}_{x^{u \leftarrow c}}\right|}{\left|\mathcal{C}_{x}\right|} \cdot \mu_{c p}(x, y)=p_{x, y}^{x} ; \\
& \sum_{c^{\prime} \in[q]} p_{x^{u \leftarrow c^{\prime}}, y^{u \leftarrow c}}^{y^{u \leftarrow c}}=\frac{\left|\mathcal{C}_{2}\right|}{\left|\mathcal{C}_{y^{u \leftarrow c}}\right|} \cdot \frac{\left|\mathcal{C}_{y^{u \leftarrow c}}\right|}{\left|\mathcal{C}_{y}\right|} \cdot \mu_{c p}(x, y)=p_{x, y}^{y} .
\end{aligned}
$$

## Recover the marginals

Due to Constraints 2, a simple induction shows that for every $\sigma \in \mathcal{C}_{1}$,

$$
\sum_{(x, y) \in \mathcal{L}(\mathcal{T}): \sigma \mid=x} p_{x, y}^{x}=1
$$

Rewrite $\left|\mathcal{C}_{1}\right|$ :

$$
\begin{aligned}
\left|\mathcal{C}_{1}\right| & =\sum_{\sigma \in \mathcal{C}_{1}} 1=\sum_{\sigma \in \mathcal{C}_{1}} \sum_{(x, y) \in \mathcal{L}(\mathcal{T}): \sigma \mid=x} p_{x, y}^{x} \\
& =\sum_{(x, y) \in \mathcal{L}(\mathcal{T})} \sum_{\sigma \mid=x} p_{x, y}^{x} \\
& =\sum_{(x, y) \in \mathcal{L}(\mathcal{T})} p_{x, y}^{x}\left|C_{x}\right|
\end{aligned}
$$

Similar equalities hold on the $y$ side, implying:

$$
\frac{\left|\mathcal{C}_{1}\right|}{\left|\mathcal{C}_{2}\right|}=\frac{\sum_{(x, y) \in \mathcal{L}(\mathcal{T})} p_{x, y}^{x}\left|C_{x}\right|}{\sum_{(x, y) \in \mathcal{L}(\mathcal{T})} p_{x, y}^{y}\left|C_{y}\right|}
$$

## Recover the marginals (cont.)

$$
\frac{\left|\mathfrak{C}_{1}\right|}{\left|\mathfrak{C}_{2}\right|}=\frac{\sum_{(x, y) \in \mathcal{L}(\mathcal{T})} p_{x, y}^{x}\left|C_{x}\right|}{\sum_{(x, y) \in \mathcal{L}(\mathcal{T})} p_{x, y}^{y}\left|C_{y}\right|}
$$

Recall Constraints 1. For any $(x, y) \in \mathcal{L}(\mathcal{T})$,

$$
\underline{r} \leqslant \frac{p_{x, y}^{x}\left|C_{x}\right|}{p_{x, y}^{y}\left|C_{y}\right|} \leqslant \bar{r} .
$$

It implies that

$$
\underline{\mathrm{r}} \leqslant \frac{\left|\mathfrak{C}_{1}\right|}{\left|\mathfrak{C}_{2}\right|} \leqslant \overline{\mathrm{r}} .
$$

## Constraints 3

Unfortunately, the whole linear program is exponentially large. The saving grace is that the coupling stops at $O(\log n)$ size whp.

If we truncate at $O(\log n)$ levels, the error should be small, due to local uniformity.

Constraints 3: For every $\mathrm{c}, \mathrm{c}^{\prime} \in[\mathrm{q}]$ that $\mathrm{c} \neq \mathrm{c}^{\prime}$ :

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## Truncation error

Recall that

$$
\left|\mathcal{C}_{1}\right|=\sum_{\sigma \in \mathcal{C}_{1}} \sum_{(x, y) \in \mathcal{L}(\mathcal{T}): \sigma \models x} p_{x, y}^{x} .
$$

The truncation error from a particular $\sigma \in \mathcal{C}_{1}$ comes from conditioned on outputing $\sigma$, the coupling lasts too long.

Such "bad" colourings do exist (all early vertices are monochromatic).

We prove two things:

1. The fraction of "bad" colourings is small;
2. For every "good" colouring, the truncation error is small because of Constraints 3 .

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## Bound the error

A "bad" colouring must fail many hyperedges during the coupling, but we couple $k_{2}$ vertices of every hyperedge.

Thus its fraction is small if $k_{2}$ is sufficiently large.

The error allowed by Constraints 3 is controlled by the number of empty vertices in the coupling process, namely the quantity $k^{\prime}-k_{2}$.

The larger $k^{\prime}-k_{2}$, the more uniform all vertices are and the smaller coupling
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The larger $k^{\prime}-k_{2}$, the more uniform all vertices are and the smaller coupling errors.

We solve an optimization problem to get the best $k_{2}$ balancing the two points above.

## Counting and sampling

So far we are calculating the marginal probability, which requires that there are sufficiently many uncoloured vertices in all hyperedges.

- For approximate counting, we use the local lemma to find a partial colouring so that every hyperedge is satisfied by its first $\frac{\mathrm{k}}{1 / 1}$ vertices. Then we compute the marginal probability of this partial colouring by pinning vertices one by one.
- For sampling, we use the marginal to colour vertices, similar to the coupling process. We colour $\frac{3 \mathrm{~K}}{1 /}$ vertices of every hyperedge. With high probability, every remaining connected component has size $O(\log n)$


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With high probability, every remaining connected component has size $O(\log n)$.


## Concluding remarks

## Open Problems

- What is the correct threshold for hypergraph colouring?
- What about NP-hardness of sampling hypergraph colourings?
- Does this method work for graph colourings?
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## Thank you!



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